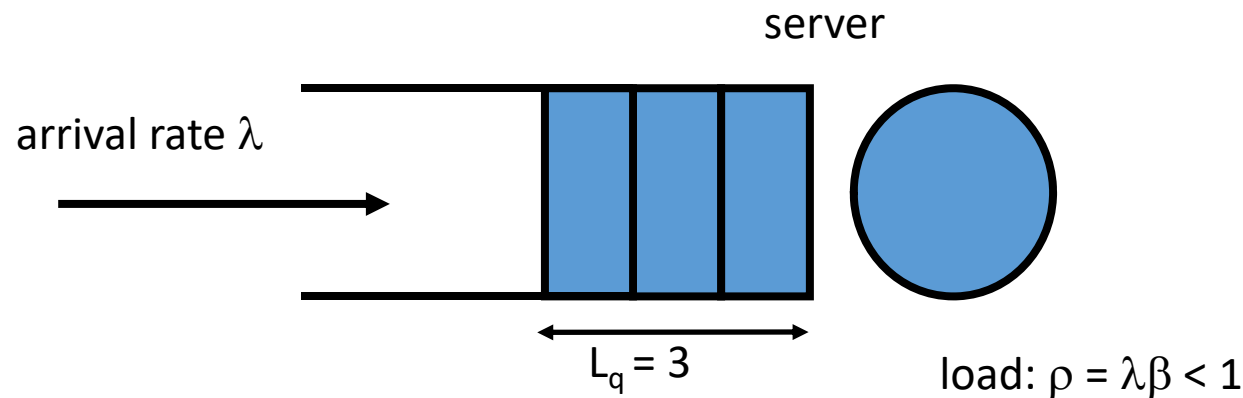


# Algorithmic Methods in Queueing Theory (AIQT)



Thanks to: Ahmad Al Hanbali

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# Time schedule

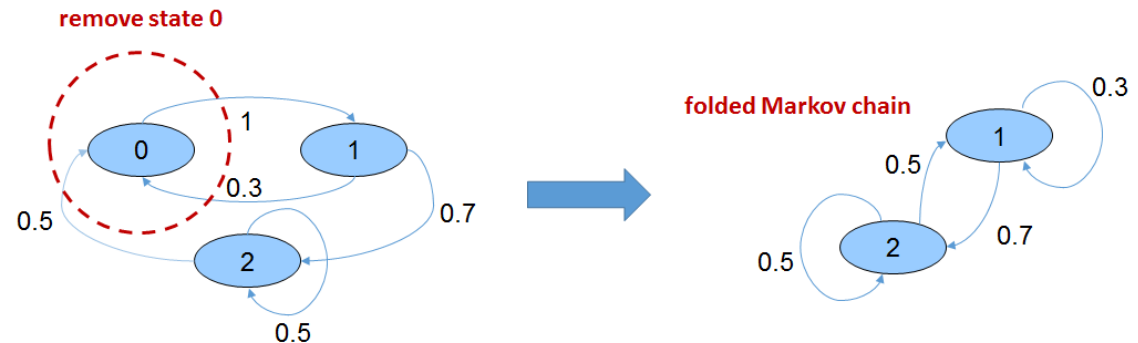
| Course | Teacher | Topics  | Date     |
|--------|---------|---|----------|
| 1      | Rob     | Methods for equilibrium distributions for Markov chains | 25/01/21 |
| 2      | Rob     | Markov processes and transient analysis                 | 01/02/21 |
| 3      | Rob     | M/M/1-type models and matrix-geometric method           | 08/02/21 |
| 4      | Rob     | Buffer occupancy method                                 | 15/02/21 |
| 5      | Rob     | Descendant set approach                                 | 22/02/21 |

# Wrap up of last two courses

- Calculating equilibrium distributions for discrete-time Markov chains
- **Direct methods**
  1. Gaussian elimination – numerically unstable
  2. GTH method (reduction of Markov chains via folding)
- Spectral decomposition theorem for matrix power  $Q^n$
- Maximum eigenvalue (spectral radius) and second largest eigenvalues (sub-radius)

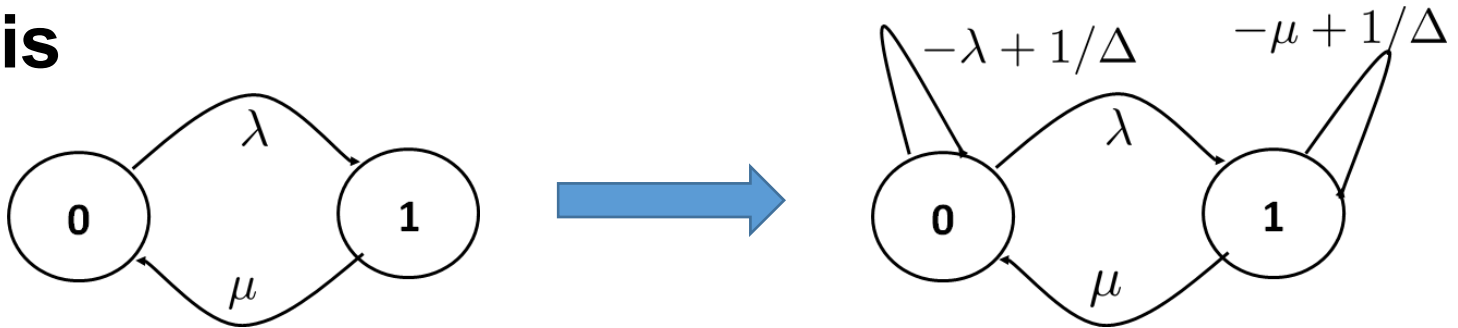
- **Indirect methods**

1. Matrix powers
2. Power method
3. Gauss-Seidel



# Wrap up of last week

- **Continuous-time Markov chains and transient analysis**



- **Continuous-time Markov chains**

1. Generator matrix  $Q$
2. Uniformization
3. Relation CTMC with discrete-time MC at jump moments

- **Transient analysis**

1. Kolmogorov equations
2. Differential equation
3. Expression  $P(t) = e^{Qt} = X \text{diag}(e^{\lambda_i t}) Y^T = \sum_{i=0}^N e^{\lambda_i t} x_i y_i^T$
4. Mean occupancy time over  $(0, T)$

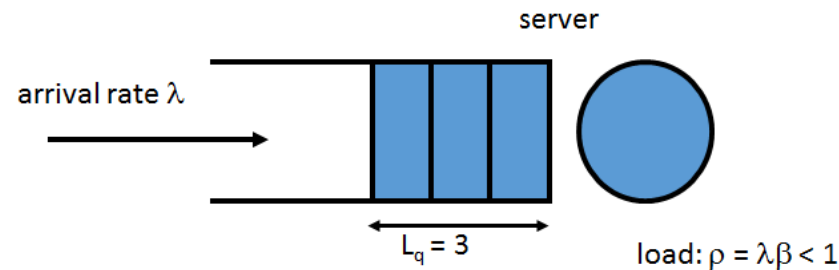
# Lecture 7:

# Algorithmic methods for M/M/1- type models

# Lecture 7 overview

- This Lecture deals with continuous time Markov chains with **infinite state space** as opposed to finite space Markov chains in Lectures 5 and 6
- **Objective:**  
To find the equilibrium distribution of the Markov chain

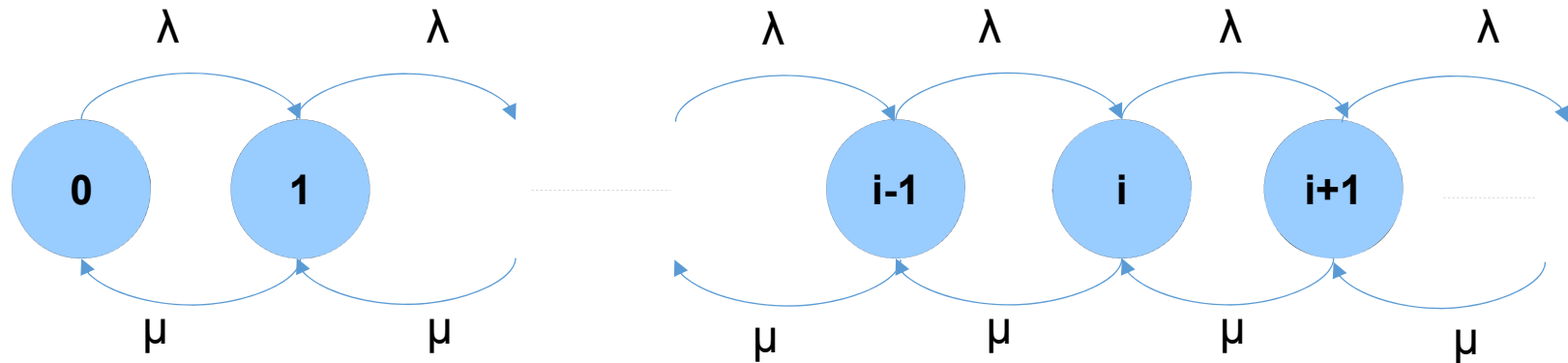
# Background (1): M/M/1 queue



- ❑ Customers arrive according to **Poisson process** of rate  $\lambda$ , i.e., the inter-arrival times are iid exponential random variables (rv) with rate  $\lambda$
- ❑ Customers' **service times** are iid **exponential** rv with mean  $1/\mu$
- ❑ Inter-arrival times and service times are independent
- ❑ Service discipline can be First-In-First-Out (FIFO), Last-In-First-Out (LIFO), or Processor Sharing (PS)

Under above assumptions,  $\{N(t), t \geq 0\}$ , the number of customers in M/M/1 queue at time  $t$  is continuous-time infinite space Markov chain

# Background (2): M/M/1 queue



Let  $p_i$  denote equilibrium probability of state  $i$ , then

- $-\lambda p_0 + \mu p_1 = 0$ ,
- $\lambda p_{i-1} - (\lambda + \mu)p_i + \mu p_{i+1} = 0$ ,  $i = 1, 2, \dots$

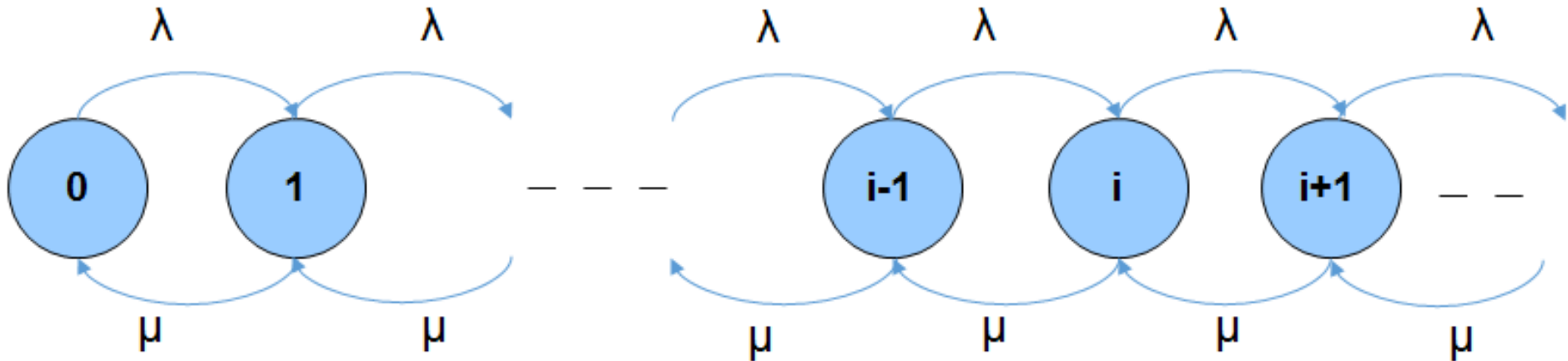
Solving equilibrium equations for  $\rho = \lambda/\mu < 1$  (with  $\sum_{i \geq 0} p_i = 1$ ) gives:

$$p_i = p_{i-1}\rho, \quad p_0 = 1 - \rho \Rightarrow \boxed{p_i = (1 - \rho)\rho^i, i \geq 0,}$$

This means  $N$  is **geometrically** distributed with parameter  $\rho$



# Background (3): M/M/1 queue



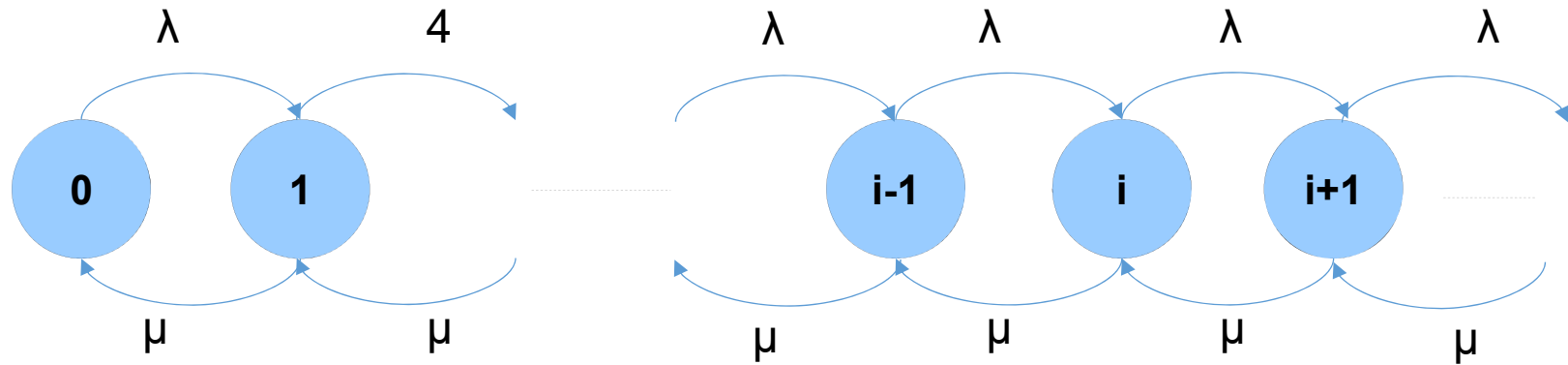
**Solution:**  $p_i = (1 - \rho)\rho^i, i \geq 0$

**Feature:** jumps only to neighbouring states

**Idea of generalization to “M/M/1-type” queues:**

1. State  $i$  replaced by **set of states** (called level  $i$ )
2. Load  $\rho$  replaced by **rate matrix R**

# Background (4): M/M/1 queue



**Solution:**  $p_i = (1 - \rho)\rho^i, i \geq 0$

## Tail probabilities:

conditioning w.r.t. number of customers upon arrival + PASTA

$$\begin{aligned}
 P(W > t) &= \sum_{i=0}^{\infty} (1 - \rho)\rho^i \sum_{j=0}^{i-1} \frac{(\mu t)^j}{j!} e^{-\mu t} = \sum_{j=0}^{\infty} \frac{(\mu t)^j}{j!} e^{-\mu t} \sum_{i=j+1}^{\infty} (1 - \rho)\rho^i \\
 &= \sum_{j=0}^{\infty} \frac{(\mu t)^j}{j!} e^{-\mu t} \rho^{j+1} = \rho e^{-\mu(1-\rho)t}, \quad t \geq 0.
 \end{aligned}$$

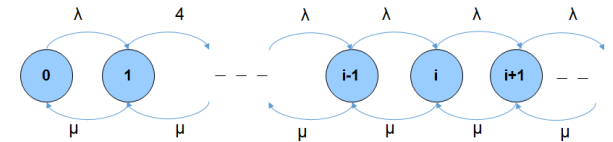
given  $i$  customers upon arrival, waiting time Erlang- $i$  distributed with mean  $i/\mu$

if Poisson process with rate  $\mu$ , # arrivals in  $(0;t)$  is Poisson with mean  $\mu t$

$\text{Prob} \{ \text{time until } i\text{-th arrival} > t \} = \text{Prob} \{ \# \text{ of arrivals in } (0;t) \} < i$

# Background (5): M/M/1 queue

- **Stability condition**: expected queue length is finite, load  $\rho := \lambda/\mu < 1$ . This can be interpreted as drift to the right is smaller than drift to left
- In stable case,  $\rho$  is probability the M/M/1 system is non-empty, i.e. ,  $P(N = 0) = 1 - \rho$
- Q, the **generator** of M/M/1 queue, is a **tri-diagonal** matrix, and has the form



$$Q = \begin{pmatrix} -\lambda & \lambda & 0 & \cdots \\ \mu & -\lambda - \mu & \lambda & \vdots \\ 0 & \mu & -\lambda - \mu & \vdots \\ \vdots & \vdots & \mu & \ddots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

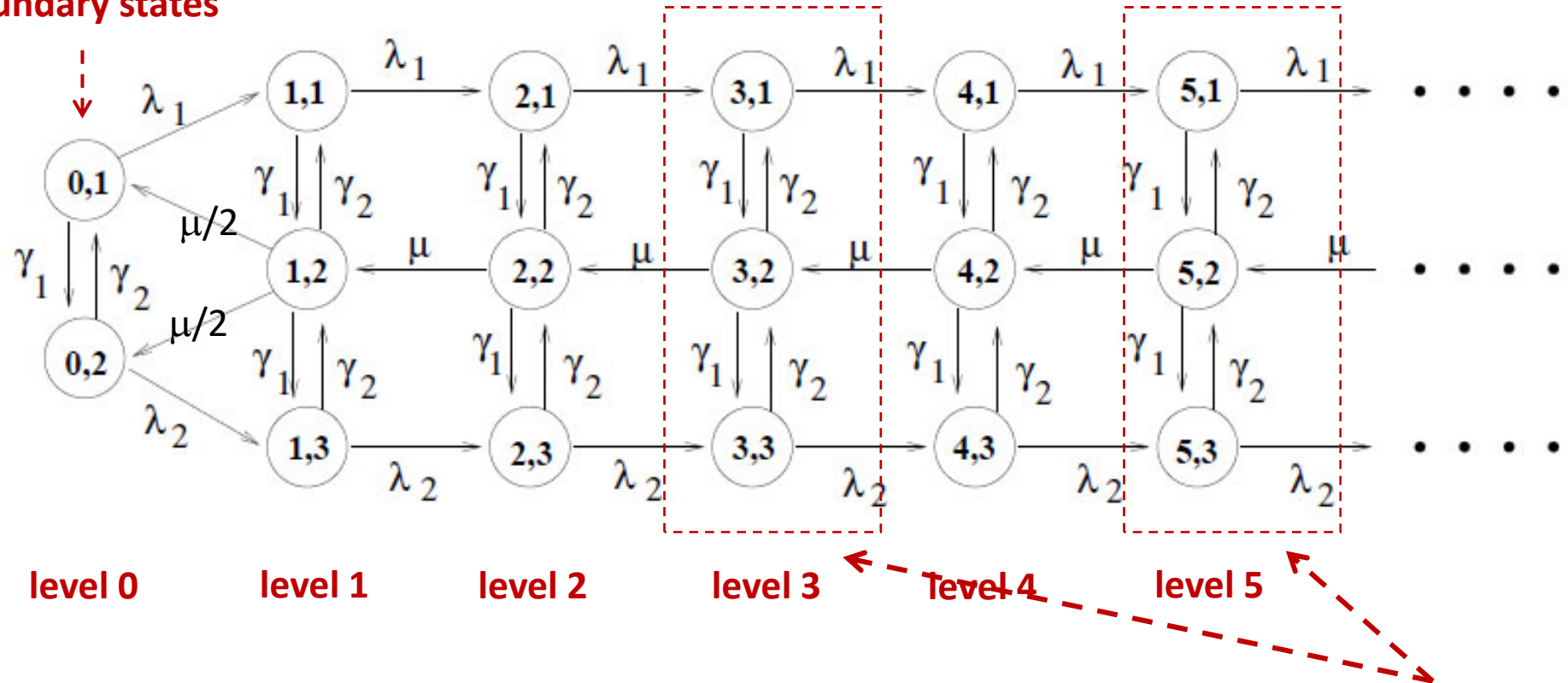
# Quasi Birth Death (QBD) process

- A two-dimensional irreducible continuous time Markov process with states  $(i, j)$ , where  $i = 0, \dots, \infty$  and  $j = 0, \dots, m - 1$
- Subset of state space with common  $i$  entry is called **level**  $i$  ( $i > 0$ ) and denoted  $l(i) = \{(i, 0), (i, 1), \dots, (i, m - 1)\}$ .  $l(0) = \{(0, 0), (0, 1), \dots, (0, m - 1)\}$ . This means state space is  $\cup_{i \geq 0} l(i)$
- Transition rate from  $(i, j)$  to  $(i', j')$  is equal to zero for  $|i - i'| \geq 2$
- For  $n > 1$ , transition rate between states in  $l(i)$  and between states in  $l(i)$  and  $l(i \pm 1)$  is **independent of  $n$**

# Example of QBD process

State transition diagram for an M/M/1-type process.

boundary states



**Block tri-diagonal structure:** transitions are permitted

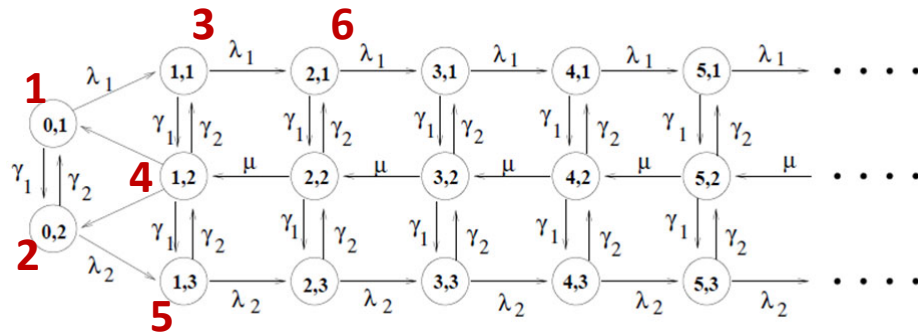
- between states at the same level (diagonal blocks)
- to states in the next highest level (super-diagonal blocks)
- and to states in the adjacent lower level (sub-triangular blocks)

same  
transitions for  
all levels >1

# Example of QBD process

Order the states **lexicographically**, i.e.,  $(0,0), \dots, (0, n - 1), (1,0), \dots, (1, m - 1), (2,0), \dots, (2, m - 1), \dots$ , the *generator* of the QBD has the following form:

**lexicographical ordering**

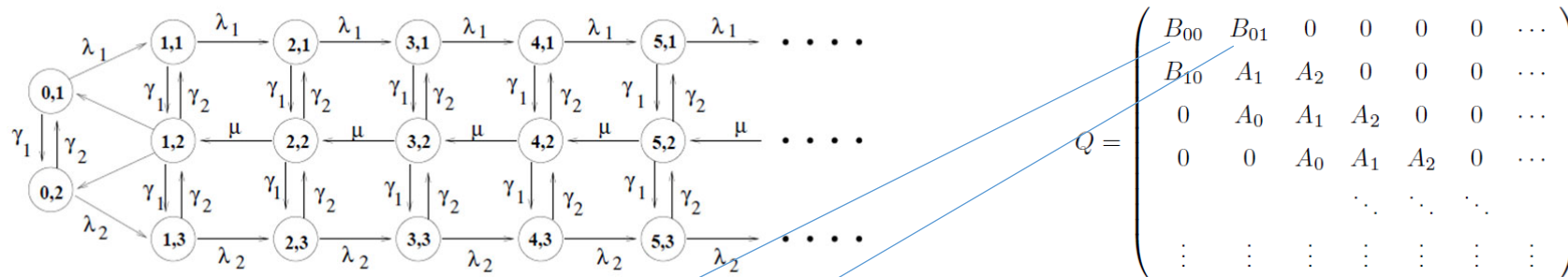


$$Q = \begin{pmatrix} B_{00} & B_{01} & 0 & 0 & 0 & 0 & \dots \\ B_{10} & A_1 & A_2 & 0 & 0 & 0 & \dots \\ 0 & A_0 & A_1 & A_2 & 0 & 0 & \dots \\ 0 & 0 & A_0 & A_1 & A_2 & 0 & \dots \\ & & & \ddots & \ddots & \ddots & \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{pmatrix}$$

**Note that row sums are 0:**

$$(B_{00} + B_{01})e = 0, (B_{10} + A_1 + A_2)e = 0, \text{ and } (A_0 + A_1 + A_2)e = 0$$

# Example of QBD process



$$Q = \begin{pmatrix} B_{00} & B_{01} & 0 & 0 & 0 & 0 & \dots \\ B_{10} & A_1 & A_2 & 0 & 0 & 0 & \dots \\ 0 & A_0 & A_1 & A_2 & 0 & 0 & \dots \\ 0 & 0 & A_0 & A_1 & A_2 & 0 & \dots \\ & & & \ddots & \ddots & \ddots & \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{pmatrix}$$

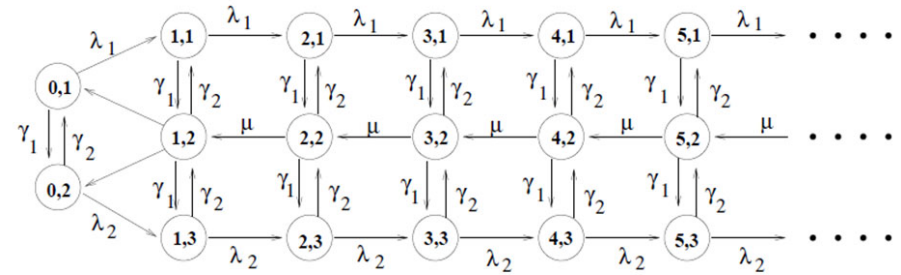
$n = 2$   
 $m = 3$

|          |            |            |             |             |             |             |             |
|----------|------------|------------|-------------|-------------|-------------|-------------|-------------|
|          | <b>n</b>   | <b>m</b>   | <b>m</b>    | <b>m</b>    | <b>m</b>    | <b>m</b>    |             |
| <b>n</b> | *          | $\gamma_1$ | $\lambda_1$ |             |             |             | level 0     |
|          | $\gamma_2$ | *          |             | $\lambda_2$ |             |             |             |
| <b>m</b> | $\mu/2$    | $\mu/2$    | *           | $\gamma_1$  | $\lambda_1$ |             | level 1     |
|          |            |            | $\gamma_2$  | *           | $\gamma_1$  |             |             |
|          |            |            | $\gamma_2$  | *           |             | $\lambda_2$ |             |
| <b>m</b> |            |            | $\mu$       | *           | $\gamma_1$  | $\lambda_1$ | level 2     |
|          |            |            |             | $\gamma_2$  | *           | $\gamma_1$  |             |
|          |            |            |             | $\gamma_2$  | *           |             | $\lambda_2$ |
| <b>m</b> |            |            |             | $\mu$       | *           | $\gamma_1$  | level 3     |
|          |            |            |             |             | $\gamma_2$  | *           |             |
|          |            |            |             |             | $\gamma_2$  | *           | $\lambda_2$ |
| <b>m</b> |            |            |             |             | $\mu$       | *           | level 4     |
|          |            |            |             |             |             | $\gamma_2$  | *           |
|          |            |            |             |             |             | $\gamma_2$  | *           |
|          |            |            |             |             |             |             | $\lambda_2$ |
|          |            |            |             |             |             | $\ddots$    | $\ddots$    |
|          |            |            |             |             |             | $\ddots$    | $\ddots$    |
|          |            |            |             |             |             |             | $\ddots$    |
|          | level 0    | level 1    | level 2     | level 3     | level 4     | level 5     |             |

# Example of QBD process

## Generator matrix

$$Q = \begin{pmatrix} B_{00} & B_{01} & 0 & 0 & 0 & 0 & \dots \\ B_{10} & A_1 & A_2 & 0 & 0 & 0 & \dots \\ 0 & A_0 & A_1 & A_2 & 0 & 0 & \dots \\ 0 & 0 & A_0 & A_1 & A_2 & 0 & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{pmatrix}$$



## Block matrices

departures:  $i \rightarrow i-1$       arrivals:  $i \rightarrow i+1$

$$A_0 = \begin{pmatrix} 0 & 0 & 0 \\ 0 & \mu & 0 \\ 0 & 0 & 0 \end{pmatrix}, \quad A_2 = \begin{pmatrix} \lambda_1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & \lambda_2 \end{pmatrix}$$

$$A_1 = \begin{pmatrix} -(\gamma_1 + \lambda_1) & \gamma_1 & 0 \\ \gamma_2 & -(\mu + \gamma_1 + \gamma_2) & \gamma_1 \\ 0 & \gamma_2 & -(\gamma_2 + \lambda_2) \end{pmatrix} \text{ generator of transitions within level}$$

$$B_{00} = \begin{pmatrix} -(\gamma_1 + \lambda_1) & \gamma_1 \\ \gamma_2 & -(\gamma_2 + \lambda_2) \end{pmatrix},$$

$$B_{01} = \begin{pmatrix} \lambda_1 & 0 & 0 \\ 0 & 0 & \lambda_2 \end{pmatrix}, \quad B_{10} = \begin{pmatrix} 0 & 0 \\ \mu/2 & \mu/2 \\ 0 & 0 \end{pmatrix}.$$

|   | n               | m            | m            | m            | m            | m            |           |
|---|-----------------|--------------|--------------|--------------|--------------|--------------|-----------|
| n | * $\gamma_1$    | $\lambda_1$  |              |              |              |              | level 0   |
| m | $\gamma_2$ *    | $\lambda_2$  |              |              |              |              | level 1   |
| m | $\mu/2$ $\mu/2$ | * $\gamma_1$ | $\lambda_1$  |              |              |              | level 2   |
| m |                 | $\gamma_2$ * | $\lambda_2$  |              |              |              | level 3   |
| m |                 | $\mu$        | * $\gamma_1$ | $\lambda_1$  |              |              | level 4   |
| m |                 |              | $\gamma_2$ * | $\lambda_2$  |              |              | level 5   |
| m |                 |              | $\mu$        | * $\gamma_1$ | $\lambda_1$  |              | level 6   |
| m |                 |              |              | $\gamma_2$ * | $\lambda_2$  |              | level 7   |
| m |                 |              |              | $\mu$        | * $\gamma_1$ | $\lambda_1$  | level 8   |
| m |                 |              |              |              | $\gamma_2$ * | $\lambda_2$  | level 9   |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 10  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 11  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 12  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 13  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 14  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 15  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 16  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 17  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 18  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 19  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 20  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 21  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 22  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 23  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 24  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 25  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 26  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 27  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 28  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 29  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 30  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 31  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 32  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 33  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 34  |
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| m |                 |              |              |              |              | $\gamma_2$ * | level 43  |
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| m |                 |              |              |              |              | $\gamma_2$ * | level 49  |
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| m |                 |              |              |              |              | $\gamma_2$ * | level 51  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 52  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 53  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 54  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 55  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 56  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 57  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 58  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 59  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 60  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 61  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 62  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 63  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 64  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 65  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 66  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 67  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 68  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 69  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 70  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 71  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 72  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 73  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 74  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 75  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 76  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 77  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 78  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 79  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 80  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 81  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 82  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 83  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 84  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 85  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 86  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 87  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 88  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 89  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 90  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 91  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 92  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 93  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 94  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 95  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 96  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 97  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 98  |
| m |                 |              |              |              |              | $\gamma_2$ * | level 99  |
| m |                 |              |              |              | $\mu$        | * $\gamma_1$ | level 100 |



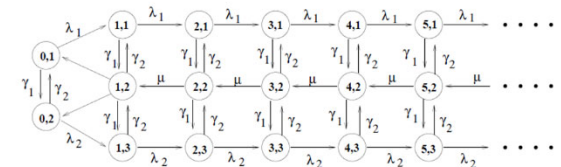
# Stability: Neuts' Drift Theorem

**Theorem:** The QBD is **ergodic** (i.e., mean recurrence time of the states is finite) iff

$$\pi A_2 e < \pi A_0 e \text{ (mean drift condition)}$$

where  $e$  is the column vector of ones and  $\pi$  is the equilibrium distribution of the *irreducible* Markov chain with generator  $A = A_0 + A_1 + A_2$ ,

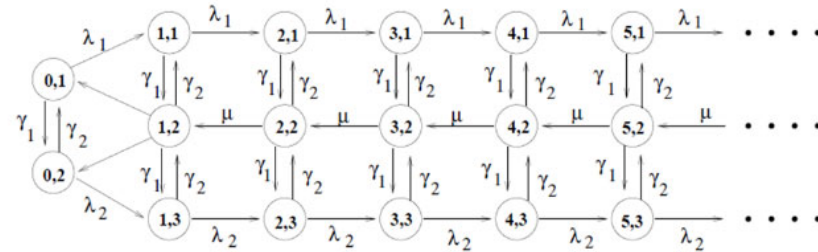
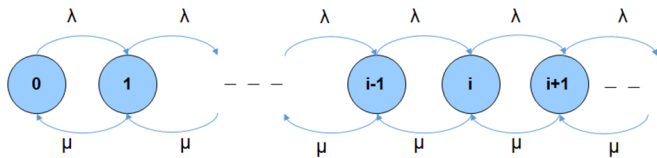
$$\pi A = 0, \quad \pi e = 1$$



**Interpretation:**  $\pi A_2 e$  is mean drift from level  $i$  to  $i + 1$ .  $\pi A_0 e$  is mean drift from level  $i$  to  $i - 1$  (Neuts' drift condition)

Generator  $A$  describes the behavior of QBD **within level**

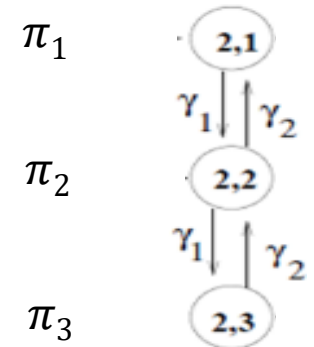
# Interpretation of Neuts' Drift Theorem



$$A_0 = \begin{pmatrix} 0 & 0 & 0 \\ 0 & \mu & 0 \\ 0 & 0 & 0 \end{pmatrix}, \quad A_2 = \begin{pmatrix} \lambda_1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & \lambda_2 \end{pmatrix}, \quad A_1 = \begin{pmatrix} -(\gamma_1 + \lambda_1) & \gamma_1 & 0 \\ \gamma_2 & -(\mu + \gamma_1 + \gamma_2) & \gamma_1 \\ 0 & \gamma_2 & -(\gamma_2 + \lambda_2) \end{pmatrix}$$

$$A = A_1 + A_2 + A_3 = \begin{pmatrix} -\gamma_1 & \gamma_1 & 0 \\ -\gamma_2 & -\gamma_1 - \gamma_2 & \gamma_1 \\ 0 & \gamma_2 & -\gamma_2 \end{pmatrix}$$

$$\pi_1 = \frac{1}{1 + \frac{\gamma_1}{\gamma_2} + \left(\frac{\gamma_1}{\gamma_2}\right)^2}, \quad \pi_2 = \frac{\frac{\gamma_1}{\gamma_2}}{1 + \frac{\gamma_1}{\gamma_2} + \left(\frac{\gamma_1}{\gamma_2}\right)^2}, \quad \pi_3 = \frac{\left(\frac{\gamma_1}{\gamma_2}\right)^2}{1 + \frac{\gamma_1}{\gamma_2} + \left(\frac{\gamma_1}{\gamma_2}\right)^2}$$



level  $i = 2$

**Mean drift to the right:**  $\pi A_2 e = (\pi_1 \quad \pi_2 \quad \pi_3) A_2 \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = \lambda_1 \pi_1 + \lambda_2 \pi_3$

**Mean drift to the left:**  $\pi A_0 e = (\pi_1 \quad \pi_2 \quad \pi_3) A_0 \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = \mu \pi_2$

# Equilibrium distribution of QBDs

Let  $p_n = (p(n, 0), \dots, p(n, m - 1))$  and  $p = (p_0, p_1, \dots)$

Then **equilibrium equation** " $pQ = 0$ " reads

- $p_0 B_{00} + p_1 B_{10} = 0,$
- $p_0 B_{01} + p_1 A_1 + p_2 A_0 = 0$
- $p_{n-1} A_2 + p_n A_1 + p_{n+1} A_0 = 0, n \geq 2$

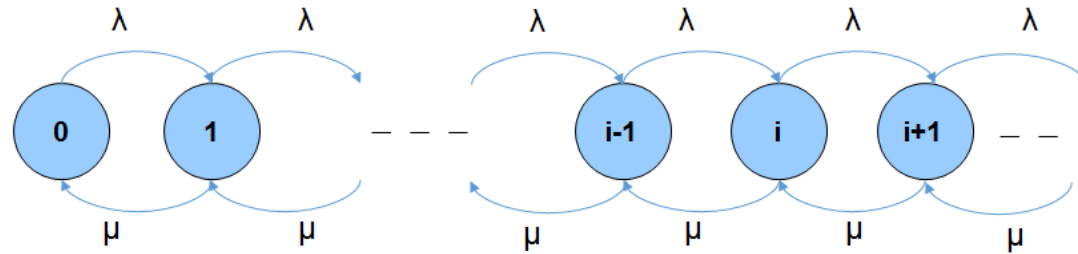
$$Q = \begin{pmatrix} B_{00} & B_{01} & 0 & 0 & 0 & 0 & \dots \\ B_{10} & A_1 & A_2 & 0 & 0 & 0 & \dots \\ 0 & A_0 & A_1 & A_2 & 0 & 0 & \dots \\ 0 & 0 & A_0 & A_1 & A_2 & 0 & \dots \\ & & & \ddots & \ddots & \ddots & \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{pmatrix}$$

**Theorem:** if the QBD is positive recurrent, there exists a constant matrix  $R$ , such that

$$p_n = p_{n-1} R, n \geq 2 \rightarrow p_n = p_1 R^{n-1}, n \geq 2$$

**To do:** find  $p_0, p_1$ , and  $R$

# Special case of QBD: M/M/1 queue



In that case, the “block matrices” simplify to:

$$B_{00} = (0), \quad B_{01} = (\lambda), \quad B_{10} = (0)$$

$$A_0 = (\mu), \quad A_1 = (-\lambda - \mu), \quad A_2 = (\lambda)$$

Then the equilibrium probability of state  $i$

$$-\lambda p_0 + \mu p_1 = 0,$$

$$\lambda p_{i-1} - (\lambda + \mu)p_i + \mu p_{i+1} = 0, \quad i = 1, 2, \dots$$

Solving equilibrium equations for  $\rho = \lambda/\mu < 1$  gives:

$$p_i = p_{i-1}\rho, \quad p_0 = 1 - \rho \Rightarrow p_i = (1 - \rho)\rho^i, \quad i \geq 0,$$

# R-matrix

for any other non-negative solution  $S$ , we have  $R \leq S$

**Lemma:** The matrix  $R$  is the minimal nonnegative solution to the matrix equation

$$A_2 + RA_1 + R^2A_0 = 0$$

**Proof:** Substituting  $p_n = p_1 R^{n-1}, n \geq 2$  into the balance equations

$$p_{n-1}A_2 + p_nA_1 + p_{n+1}A_0 = 0, n \geq 2$$

implies that  $p_1 R^{n-2}(A_2 + RA_1 + R^2A_0) = 0$

- $R$  is called the **rate matrix** of the Markov process  $Q$
- $R$  has spectral radius  $< 1$ , and thus,  $I-R$  is invertible

# R-matrix for special case M/M/1

**Lemma:** The matrix  $R$  is the minimal nonnegative solution to the matrix equation

$$A_2 + RA_1 + R^2A_0 = 0$$

$$B_{00} = (0), \quad B_{01} = (\lambda), \quad B_{10} = (0), \quad e = (1)$$

$$A_0 = (\mu), \quad A_1 = (-\lambda - \mu), \quad A_2 = (\lambda), \quad R = (\rho)$$

In M/M/1-case, the matrix  $R = (r)$  and the above equation is:

$$\lambda + r(-\lambda - \mu) + r^2\mu = 0 \rightarrow r = 1 \text{ or } r = \rho$$

**smallest non-  
negative solution**

# Iterative calculation of R-matrix

**Lemma:** The matrix  $R$  satisfies the following equation

$$A_2 + RA_1 + R^2A_0 = 0$$

## Iterative solution to compute R

**Lemma implies:**  $A_2A_1^{-1} + R + R^2A_0A_1^{-1} = 0$

**Hence:**  $R = -A_2A_1^{-1} - R^2A_0A_1^{-1} = -V - R^2W$

**Iteration:**  $R_{(0)} = 0; \quad R_{(k+1)} = -V - R_{(k)}^2W, \quad k = 1, 2, \dots$

**The iteration can be shown to converge to R (fixed point equation), since spectral radius  $< 1$**

# Calculation of $p_0$ and $p_1$

**Lemma:** The stationary probability vectors  $p_0$  and  $p_1$  are the unique solution of

- $p_0 B_{00} + p_1 B_{10} = 0$
- $p_0 B_{01} + p_1 (A_1 + R A_0) = 0$
- $p_0 e + p_1 (I - R)^{-1} e = 1$  (normalization condition)

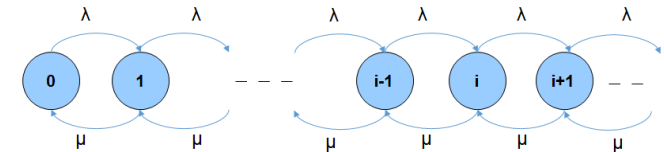
$$Q = \begin{pmatrix} B_{00} & B_{01} & 0 & 0 & 0 & 0 & \dots \\ B_{10} & A_1 & A_2 & 0 & 0 & 0 & \dots \\ 0 & A_0 & A_1 & A_2 & 0 & 0 & \dots \\ 0 & 0 & A_0 & A_1 & A_2 & 0 & \dots \\ & & & \ddots & \ddots & \ddots & \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{pmatrix}$$

In M/M/1-case,  $B_{00} = (0)$ ,  $B_{01} = (\lambda)$ ,  $B_{10} = (0)$ ,  $e = (1)$   
 $A_0 = (\mu)$ ,  $A_1 = (-\lambda - \mu)$ ,  $A_2 = (\lambda)$ ,  $R = (\rho)$

## Balance equations

$$-\lambda p_0 + \mu p_1 = 0,$$

$$\lambda p_{i-1} - (\lambda + \mu) p_i + \mu p_{i+1} = 0, \quad i = 1, 2, \dots$$



## Normalization

$$1 = p_0 + \frac{p_1}{1 - \rho} = p_0 + p_1 + p_1 \rho + p_1 \rho^2 + \dots = p_0 + p_1 + p_2 + \dots$$



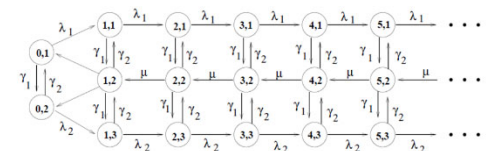
# Matrix geometric method

- Step 1:** Verify that the matrix satisfies requirements of QBD structure
- Step 2:** Verify that stability condition is satisfied
- Step 3:** Use recursion to compute the R-matrix
- Step 4:** Solve the set of equations to calculate  $p_0$  and  $p_1$
- Step 5:** Use recursion  $p_n = p_{n-1}R$  to find all other  $p_n$  vectors

# Example of Matrix Geometric method

Take the following parameter values for the example QBD process on page 13:

$$\lambda_1 = 1, \lambda_2 = .5, \mu = 4, \gamma_1 = 5, \gamma_2 = 3.$$



The infinitesimal generator is then given by

$$Q = \begin{pmatrix} \begin{array}{cc|c} -6 & 5.0 & 1 \\ 3 & -3.5 & .5 \end{array} & & & & \\ \hline \begin{array}{cc|c} -6 & 5 & 1 \\ 2 & 2 & 3 \end{array} & \begin{array}{cc|c} -12 & 5.0 & \\ 3 & -3.5 & .5 \end{array} & & & \\ \hline & & \begin{array}{cc|c} -6 & 5 & 1 \\ & 4 & 3 \end{array} & \begin{array}{cc|c} -12 & 5.0 & \\ 3 & -3.5 & .5 \end{array} & & \\ \hline & & & & \begin{array}{cc|c} -6 & 5 & 1 \\ & & 3 \end{array} & \begin{array}{cc|c} -12 & 5.0 & \\ & & -3.5 \end{array} & \begin{array}{cc|c} 1 & .5 & \\ & & \end{array} & & \\ \hline & & & & & & & \begin{array}{cc|c} \vdots & \vdots & \end{array} & \begin{array}{cc|c} \vdots & \vdots & \end{array} & & \begin{array}{cc|c} \vdots & \vdots & \end{array} \end{pmatrix}$$

$A_2$                        $A_1$                        $A_0$

**Step 1.** The matrix obviously has the correct QBD structure.

# Example of MGM

## Step 2: Check stability

2. We check that the system is stable by verifying Equation (8). The infinitesimal generator matrix

$$A = A_0 + A_1 + A_2 = \begin{pmatrix} -5 & 5 & 0 \\ 3 & -8 & 5 \\ 0 & 3 & -3 \end{pmatrix}$$

has stationary probability vector

$$\pi_A = (.1837, .3061, .5102)$$

and

$$.4388 = \pi_A A_2 e < \pi_A A_0 e = 1.2245$$

# Example of MGM

Recall that

$$R = -A_2A_1^{-1} - R^2A_0A_1^{-1} = -V - R^2W$$

## Step 3: Recursion for R-matrix

3. We now initiate the iterative procedure to compute the rate matrix  $R$ . The inverse of  $A_1$  is

$$A_1^{-1} = \begin{pmatrix} -.2466 & -.1598 & -.2283 \\ -.0959 & -.1918 & -.2740 \\ -.0822 & -.1644 & -.5205 \end{pmatrix}$$

which allows us to compute

$$V = A_2A_1^{-1} = \begin{pmatrix} -.2466 & -.1598 & -.2283 \\ 0 & 0 & 0 \\ -.0411 & -.0822 & -.2603 \end{pmatrix}$$

$$W = A_0A_1^{-1} = \begin{pmatrix} 0 & 0 & 0 \\ -.3836 & -.7671 & -1.0959 \\ 0 & 0 & 0 \end{pmatrix}.$$

# Example of MGM

## Recursion

$$R_{(0)} = 0; \quad R_{(k+1)} = -V - R_{(k)}^2 W, \quad k = 1, 2, \dots$$

## Step 3: Recursion for R-matrix (continued)

$$R_{(k+1)} = \begin{pmatrix} .2466 & .1598 & .2283 \\ 0 & 0 & 0 \\ .0411 & .0822 & .2603 \end{pmatrix} + R_{(k)}^2 \begin{pmatrix} 0 & 0 & 0 \\ .3836 & .7671 & 1.0959 \\ 0 & 0 & 0 \end{pmatrix}$$

and iterating successively, beginning with  $R_{(0)} = 0$ , we find

$$R_{(1)} = \begin{pmatrix} .2466 & .1598 & .2283 \\ 0 & 0 & 0 \\ .0411 & .0822 & .2603 \end{pmatrix}, \quad R_{(2)} = \begin{pmatrix} .2689 & .2044 & .2921 \\ 0 & 0 & 0 \\ .0518 & .1036 & .2909 \end{pmatrix},$$

$$R_{(3)} = \begin{pmatrix} .2793 & .2252 & .2921 \\ 0 & 0 & 0 \\ .0567 & .1134 & .3049 \end{pmatrix}, \quad \dots$$

After 48 iterations, successive differences are less than  $10^{-12}$ , at which point

$$R_{(48)} = \begin{pmatrix} .2917 & .2500 & .3571 \\ 0 & 0 & 0 \\ .0625 & .1250 & .3214 \end{pmatrix}.$$

# Example of MGM

## Equations for $p_0$ and $p_1$

- $p_0 B_{00} + p_1 B_{10} = 0$
- $p_0 B_{01} + p_1 (A_1 + RA_0) = 0$
- $p_0 e + p_1 (I - R)^{-1} e = 1$  (normalization condition)

## Step 4: calculation of $p_0$ and $p_1$

$$(p_0, p_1) \begin{pmatrix} B_{00} & B_{01} \\ B_{10} & A_1 + RA_0 \end{pmatrix} = (p_0, p_1) \left( \begin{array}{cc|ccc} -6 & 5.0 & 1 & 0 & 0 \\ 3 & -3.5 & 0 & 0 & .5 \\ \hline 0 & 0 & -6 & 6.0 & 0 \\ 2 & 2 & 3 & -12.0 & 5.0 \\ 0 & 0 & 0 & 3.5 & -3.5 \end{array} \right) = (0, 0)$$

## Solution:

$$(\pi_0, \pi_1) = (1.0, 1.6923, | .3974, .4615, .9011)$$

## Next step: normalization

# Example of MGM

## Equations for $p_0$ and $p_1$

- $p_0 B_{00} + p_1 B_{10} = 0$
- $p_0 B_{01} + p_1 (A_1 + R A_0) = 0$
- $p_0 e + p_1 (I - R)^{-1} e = 1$  (normalization condition)

## Step 4: normalization of $p_0$ and $p_1$

Normalization constant equals

$$\begin{aligned}\alpha &= \pi_0 e + \pi_1 (I - R)^{-1} e \\ &= (1.0, 1.6923)e + (.3974, .4615, .9011) \begin{pmatrix} 1.4805 & .4675 & .7792 \\ 0 & 1 & 0 \\ .1364 & .2273 & .15455 \end{pmatrix} e \\ &= 2.6923 + 3.2657 = 5.9580\end{aligned}$$

which allows us to compute

$$\pi_0/\alpha = (.1678, .2840)$$

and

$$\pi_1/\alpha = (.0667, .0775, .1512)$$

# Example of MGM

## Step 5: subcomponents of stationary distribution

$$\begin{aligned}\pi_2 = \pi_1 R &= (.0667, .0775, .1512) \begin{pmatrix} .2917 & .2500 & .3571 \\ 0 & 0 & 0 \\ .0625 & .1250 & .3214 \end{pmatrix} \\ &= (.0289, .0356, .0724)\end{aligned}$$

and

$$\begin{aligned}\pi_3 = \pi_2 R &= (.0289, .0356, .0724) \begin{pmatrix} .2917 & .2500 & .3571 \\ 0 & 0 & 0 \\ .0625 & .1250 & .3214 \end{pmatrix} \\ &= (.0130, .0356, .0336)\end{aligned}$$

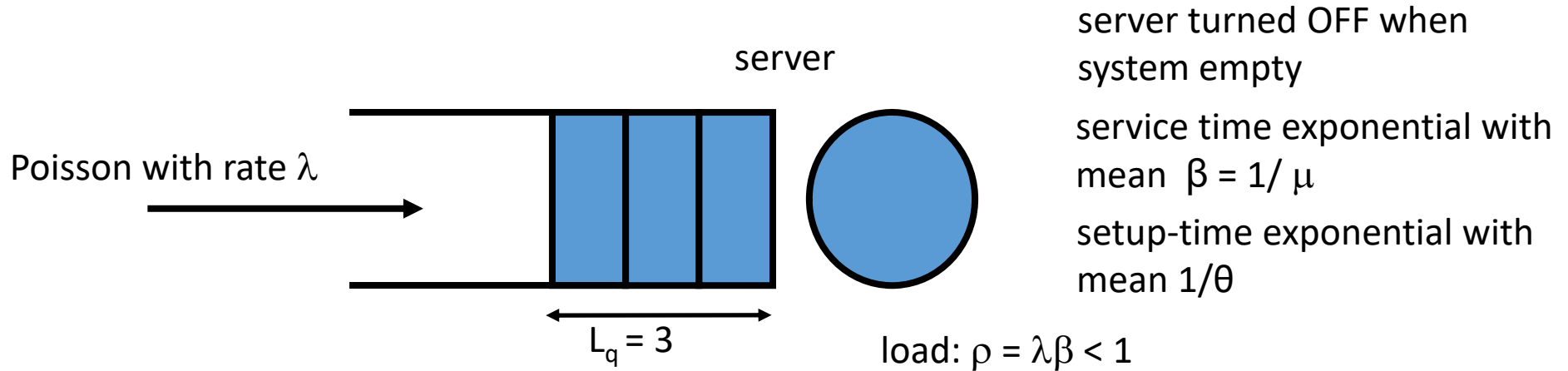
and so on.



# Applications of three M/M/1-type models

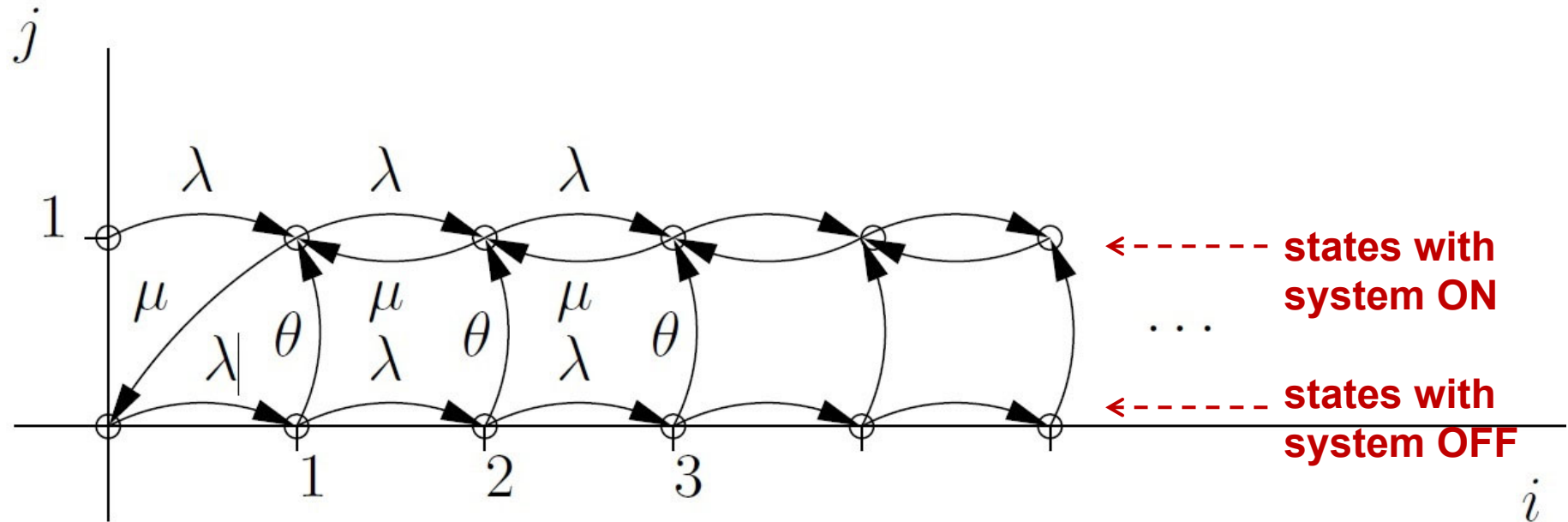
1. Machine with set-up times
2. Unreliable machine
3.  $M/E_r/1$  model

# Machine with set-up times (1)



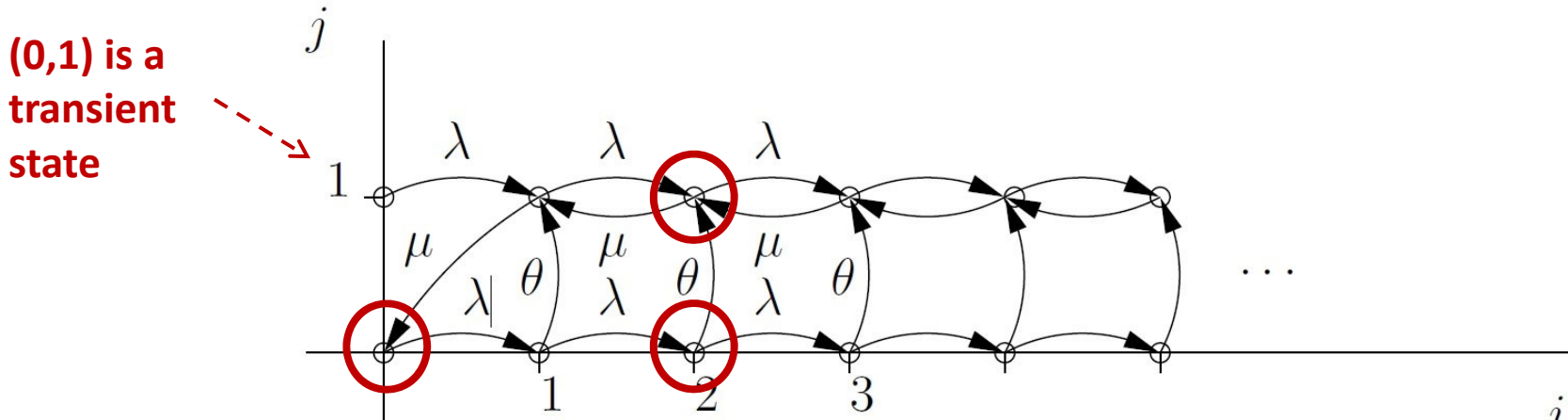
- In addition to assumptions on the M/M/1 system, further assume that the system is **turned off** when it is **empty**
- System is **turned on** again when a **new customer** arrives
- The **set-up time** is exponentially distributed with mean  $1/\theta$

# Machine with set-up time (2)



- Number of customers in system is **not a Markov process**: evolution depends on whether ON or OFF
- Two-dimensional process of state  $(i, j)$  where  $i$  is number of customers and  $j$  is system state ( $j = 0$  if system is off,  $j = 1$  if system is on) is Markov process

# Machine with set-up time (3)



- $p(i, j)$  is equilibrium probability of state  $(i, j)$ ,  $i \geq 0, j = 0, 1$

## Balance equations:

1.  $p(0,0)\lambda = p(1,1)\mu$
2.  $p(i,0)(\lambda + \theta) = p(i-1,0)\lambda \quad (i \geq 1)$
3.  $p(i,1)(\lambda + \mu) = p(i,0)\theta + p(i+1,1)\mu + p(i-1,1)\lambda \quad (i \geq 1)$

# Machine with set-up time (4)

Let  $p_i = (p(i, 0), p(i, 1))$ , then **balance equations** read

$$p_0 B_1 + p_1 B_2 = 0,$$

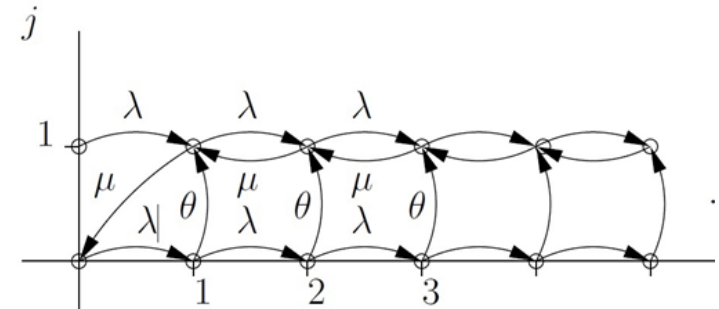
$$p_{i-1} A_0 + p_i A_1 + p_{i+1} A_2 = 0, i \geq 1$$

where

$$A_0 = \begin{pmatrix} \lambda & 0 \\ 0 & \lambda \end{pmatrix}, A_2 = \begin{pmatrix} 0 & 0 \\ 0 & \mu \end{pmatrix}, A_1 = \begin{pmatrix} -(\lambda + \theta) & \theta \\ 0 & -(\lambda + \mu) \end{pmatrix},$$

$$B_1 = \begin{pmatrix} -\lambda & 0 \\ 0 & -\lambda \end{pmatrix}, B_2 = \begin{pmatrix} 0 & 0 \\ \mu & 0 \end{pmatrix}$$

We **use the Matrix-Geometric Method (MGM)** to find the equilibrium probability distribution

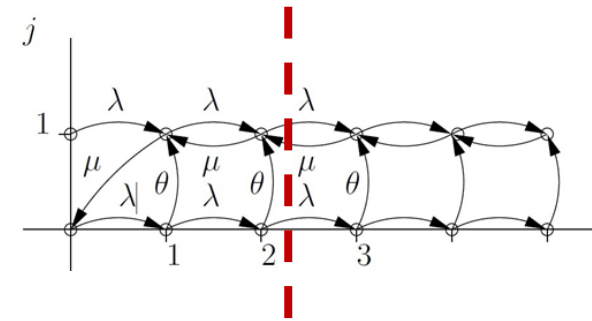




# Matrix Geometric method (1)

- Balance principle:** Global balance equations are given by equating flow from level  $i$  to  $i + 1$  with flow from  $i + 1$  to  $i$  which gives,

$$(p(i, 0) + p(i, 1))\lambda = p(i + 1, 1)\mu, i \geq 1$$



- In matrix notation, this gives

$$p_{i+1}A_2 = p_iA_3, \text{ where } A_3 = \begin{pmatrix} \lambda & 0 \\ \lambda & 0 \end{pmatrix}$$

Recall that (balance equation)

- Elimination** of  $p_{i+1}$  gives, for  $i \geq 1$ ,  $p_{i-1}A_0 + p_iA_1 + p_{i+1}A_2 = 0, i \geq 1$

$$p_{i-1}A_0 + p_i(A_1 + A_3) = 0 \Rightarrow p_i = -p_{i-1}A_0(A_1 + A_3)^{-1}$$

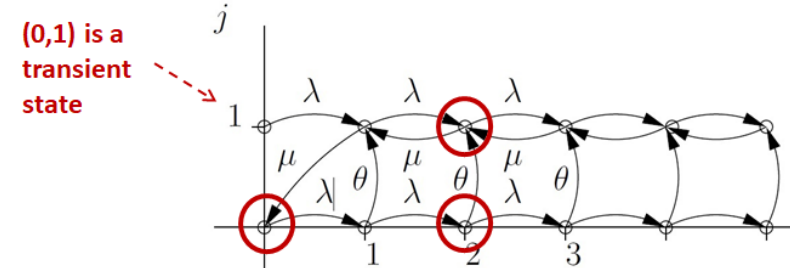
$$\Rightarrow R = -A_0(A_1 + A_3)^{-1} = \begin{pmatrix} \lambda / (\lambda + \theta) & \lambda / \mu \\ 0 & \lambda / \mu \end{pmatrix}$$

**Explicit expression for R**

# Matrix Geometric method (2)

- **Stability condition**: absolute values of eigenvalues of  $R$  should be strictly smaller than 1

$$\lambda < \mu \text{ and } \theta > 0$$



- **Normalization** condition gives

$$p_0(I + R + R^2 + \dots)e = 1 \Rightarrow p_0(I - R)^{-1}e = 1$$

- Note that  $(0,1)$  is a transient state, thus  $p(0,1) = 0$ .

$$\text{Normalization gives that } p(0,0) = \frac{\theta}{\theta + \lambda} \left( 1 - \frac{\lambda}{\mu} \right)$$

- **Mean number of customers**

$$E[L] = \sum_{i \geq 1} ip_i e = p_0 R(I - R)^{-2} e$$

### Observations:

if  $\theta \rightarrow \text{infinity}$ , then regular M/M/1, and  $p(0,0) = 1 - \lambda/\mu$

if  $\lambda/\mu \rightarrow 1$ , then  $p(0,0) \rightarrow 0$



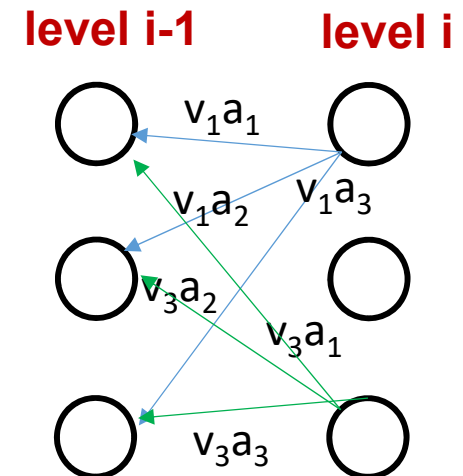
# Explicit solutions in special cases

**Property:** In case  $A_2 = v \cdot \alpha$  is a product of two vectors where  $v$  is column vector and  $\alpha$  is row vector with  $\sum_{j=0}^m \alpha_j = 1$ , the rate matrix reads, with  $e$  is a column vector of ones,

$$R = -A_0(A_1 + A_0 e \alpha)^{-1},$$

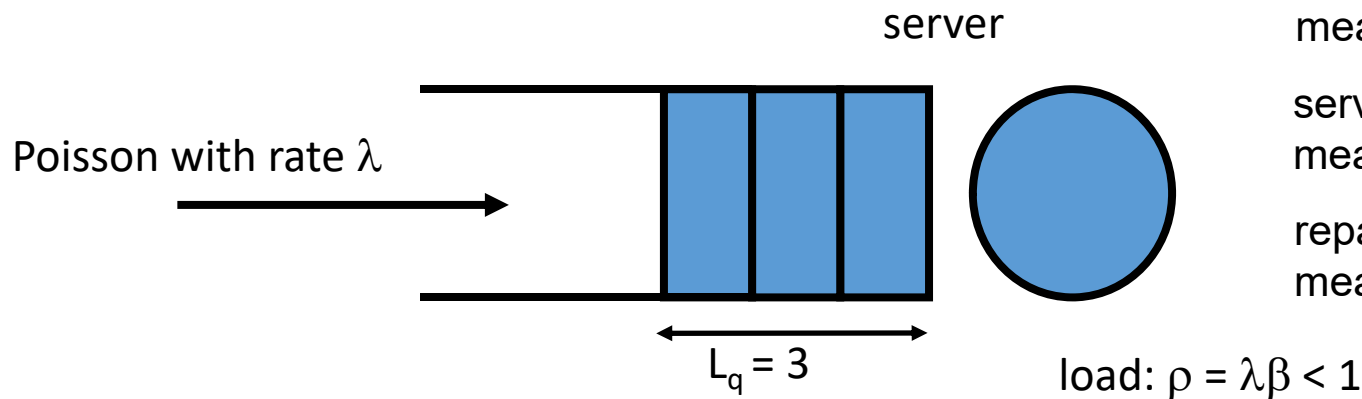
## Interpretation of the assumption

When the process  $Q$  jumps from level  $i$  to level  $i-1$ , the probability of jumping to state  $(i-1, j)$  is independent of the starting state at level  $i$



(see lecture notes for more details and special cases)

# Unreliable machine (1)



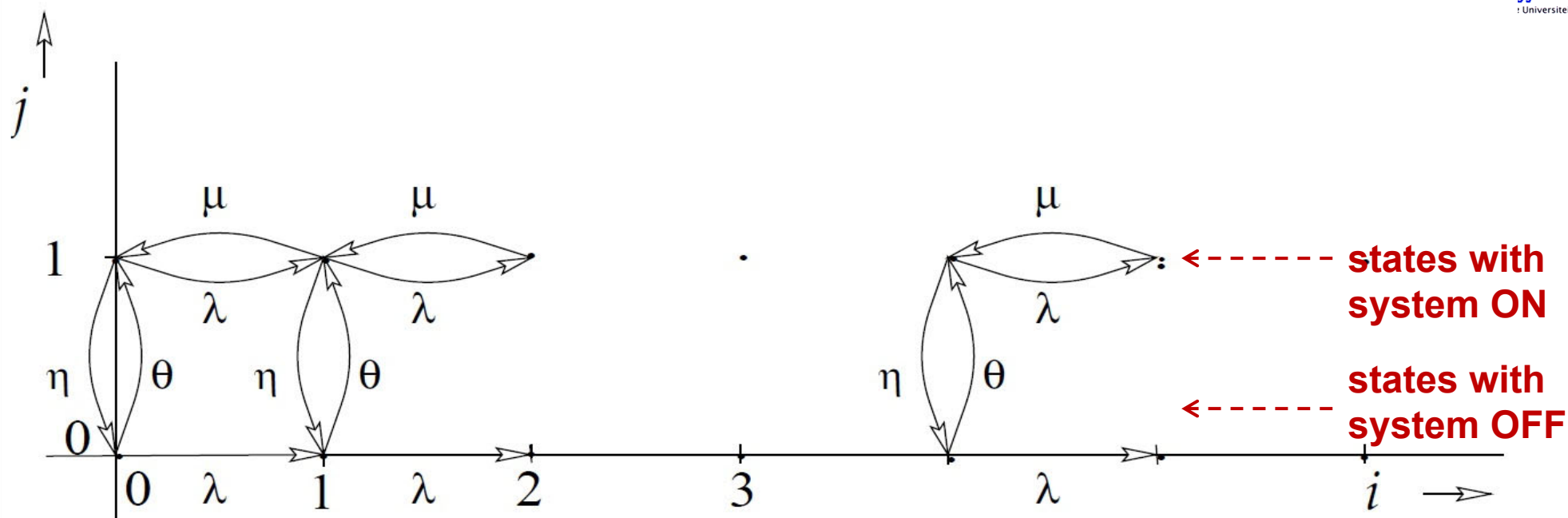
server uptime exponential with mean  $1/\eta$

service time exponential with mean  $1/\mu$

repair time exponential with mean  $1/\theta$

- Customers arrive according to Poisson process with rate  $\lambda$
- Service times is exponentially distributed of mean  $1/\mu$
- Uptime of the machine is exponentially distributed with mean  $1/\eta$
- Repair time is exponentially distributed with mean  $1/\theta$
- **Stability condition:** load is smaller than capacity of the machine:  $\lambda/\mu < P(\text{machine is up}) = \theta/(\theta + \eta)$

# Unreliable machine (2)

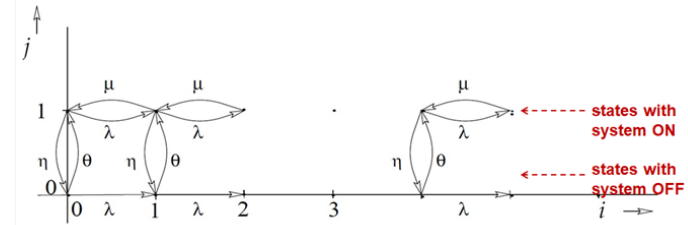


- The **two-dimensional process** of state  $(i, j)$ , where  $i$  number of customers,  $j$  the state of machine ( $j = 1$  machine up,  $j = 0$  machine down) is a Markov chain
- Note that  $A_2 = \begin{pmatrix} 0 & 0 \\ 0 & \mu \end{pmatrix} = \begin{pmatrix} 0 \\ \mu \end{pmatrix} (0 \quad 1) = v\alpha$ , with  $v = \begin{pmatrix} 0 \\ \mu \end{pmatrix}$  and  $\alpha = (0 \quad 1)$ .

# Unreliable machine (3)

## Stability:

$$\frac{\lambda}{\mu} < \rho_U \quad \text{with} \quad \rho_U = \frac{1/\eta}{1/\eta + 1/\theta} \quad (= \text{fraction of time that system is up})$$



## Balance equations:

$$p(i, 0)(\lambda + \theta) = p(i-1, 0)\lambda + p(i, 1)\eta, \quad i = 1, 2, \dots$$

$$p(i, 1)(\lambda + \eta + \mu) = p(i, 0)\theta + p(i+1, 1)\mu + p(i-1, 1)\lambda, \quad i = 1, 2, \dots$$

## Matrix notation:

$$p_0 B_1 + p_1 A_2 = 0,$$

$$p_{i-1} A_0 + p_i A_1 + p_{i+1} A_2 = 0, \quad i = 1, 2, \dots,$$

$$A_0 = \begin{pmatrix} \lambda & 0 \\ 0 & \lambda \end{pmatrix}, \quad A_1 = \begin{pmatrix} -(\lambda + \theta) & \theta \\ \eta & -(\lambda + \mu + \eta) \end{pmatrix}, \quad A_2 = \begin{pmatrix} 0 & 0 \\ 0 & \mu \end{pmatrix}$$

$$B_1 = \begin{pmatrix} -(\lambda + \theta) & \theta \\ \eta & -(\lambda + \eta) \end{pmatrix}.$$

## Level probabilities:

$$p_i = (p(i, 0), p(i, 1))$$

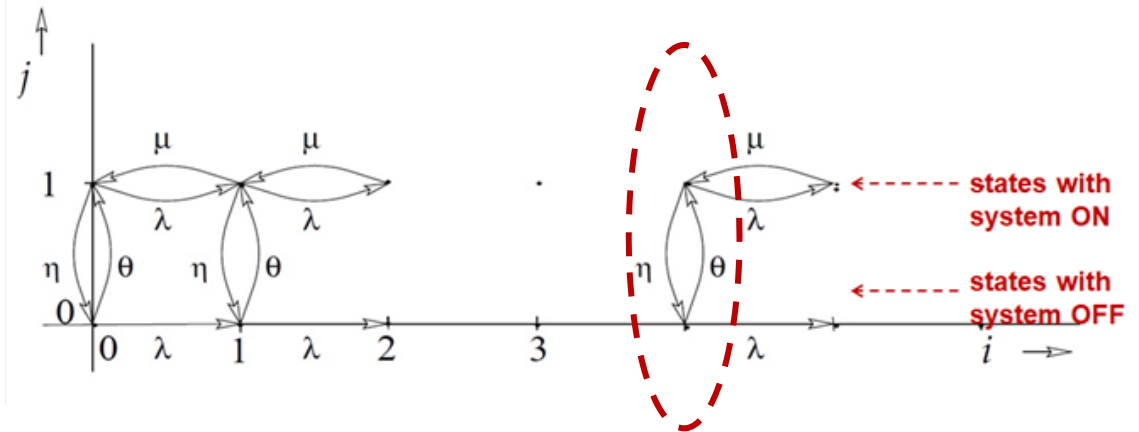
# Unreliable machine (3)

## Stability:

$$\frac{\lambda}{\mu} < \rho_U \quad \text{with} \quad \rho_U = \frac{1/\eta}{1/\eta + 1/\theta} \quad (= \text{fraction of time that system is up})$$

$$\pi_0 = \frac{\eta}{\eta + \theta} \quad \pi_1 = \frac{\theta}{\eta + \theta}$$

machine down      machine up  
(solution to MC within a level)

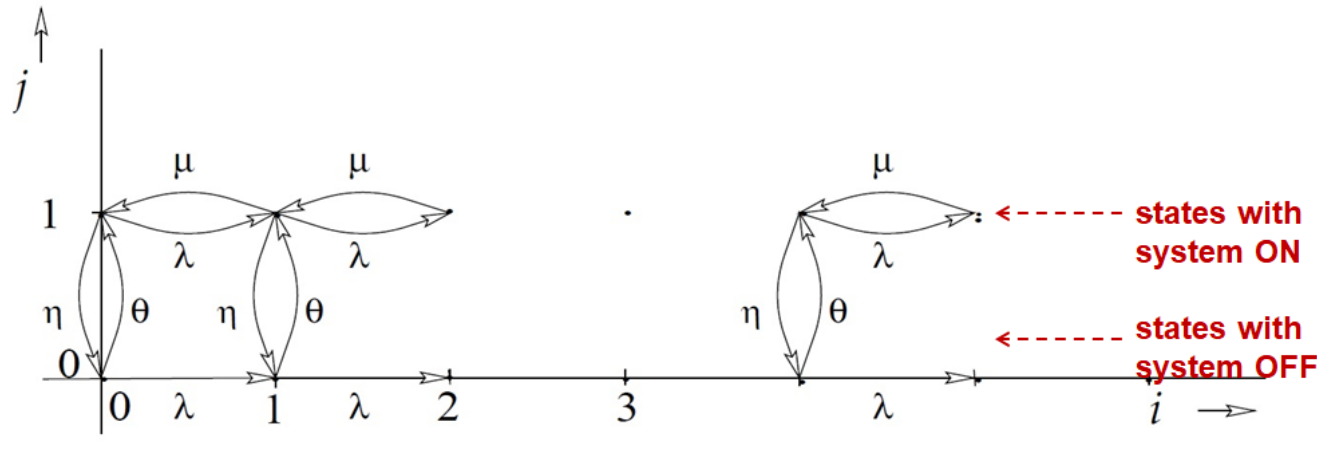


**Mean drift to the left:**  $\pi A_2 e = (\pi_0 \quad \pi_1) \begin{pmatrix} 0 & 0 \\ 0 & \mu \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \mu \pi_1$

**Mean drift to the right:**  $\pi A_0 e = (\pi_0 \quad \pi_1) \begin{pmatrix} \lambda & 0 \\ 0 & \lambda \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \lambda$

**Neuts' drift condition:**  $\lambda < \mu \pi_1 = \frac{\mu \theta}{\eta + \theta}$

# Unreliable machine (4)

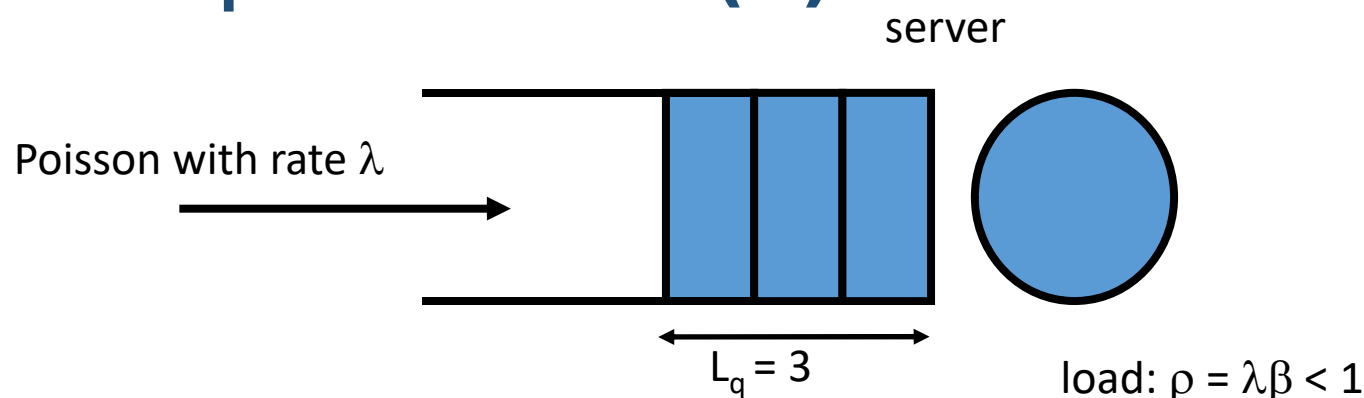


- Since  $A_2 = v\alpha$ , the matrix-geometric method gives

$$p_i = p_0 R^i, i \geq 1, \text{ with } R = -A_0(A_1 + A_0 e\alpha)^{-1} = \frac{\lambda}{\mu} \begin{pmatrix} \frac{\eta + \mu}{\lambda + \theta} & 1 \\ \frac{\eta}{\lambda + \theta} & 1 \end{pmatrix}$$

- Note in this case we have that  $p_0(I - R)^{-1} = (1 - p_u \quad p_u)$ , where  $p_u$  is probability that the machine is up  $\theta/(\eta + \theta)$ .
- We find  $p_0 = (1 - p_u \quad p_u)(I - R) = \left(p_u - \frac{\lambda}{\mu}\right) \begin{pmatrix} \frac{\eta}{\lambda + \theta} & 1 \end{pmatrix}$

# M/E<sub>r</sub>/1 model (1)



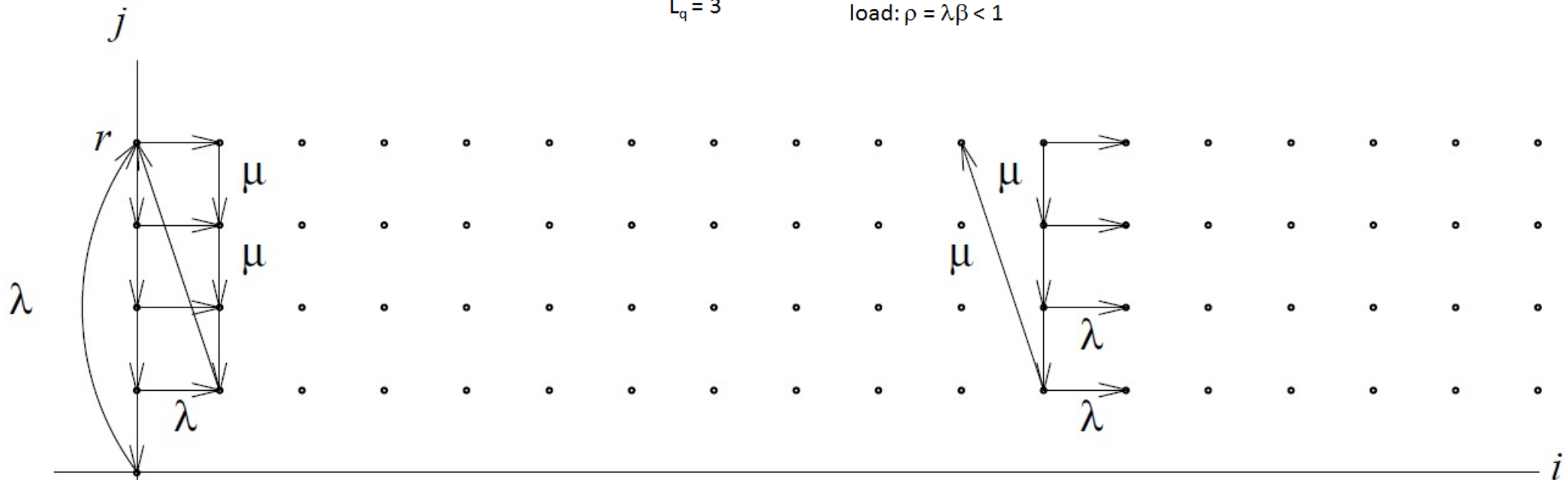
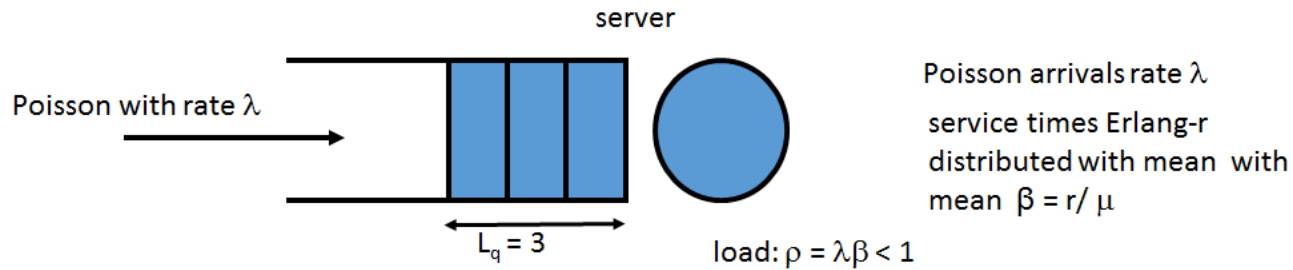
Poisson arrivals rate  $\lambda$   
service times Erlang- $r$   
distributed with mean with  
mean  $\beta = r/\mu$

- Poisson arrivals with rate  $\lambda$
- Service times is Erlang distributed of  $r$  phases each of mean  $1/\mu$ , i.e., is sum  $r$  exponentially distributed random variable, each of rate  $\mu$
- Stability if offered load is smaller than 1:

$$\rho = \lambda r/\mu < 1$$

- **Two dimensional process** of state  $(i,j)$  where  $i$  is number of customers in the system (**excluding the customer in service**) and  $j$  **remaining phases of customer in service** is Markov process

# M/E<sub>r</sub>/1 model (2)



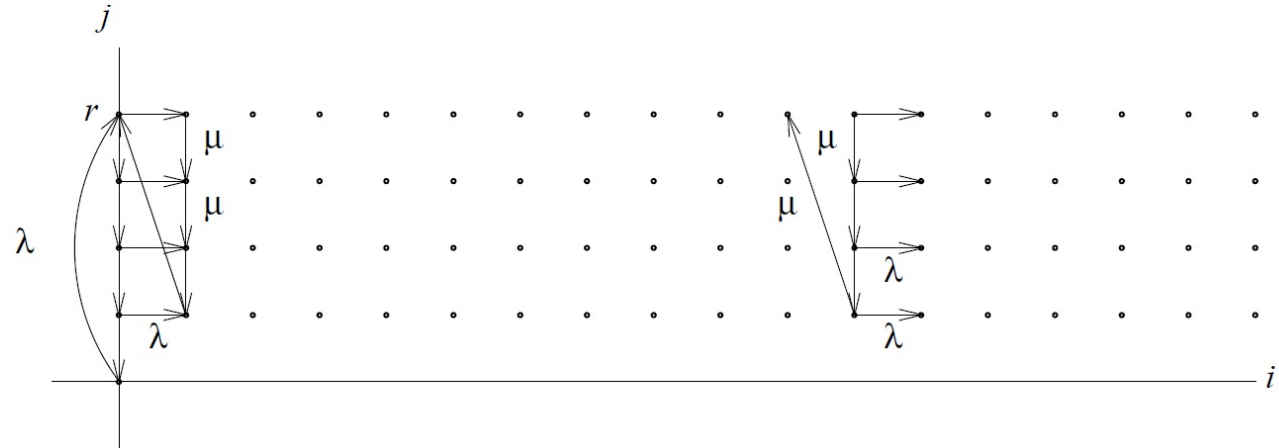
## Balance equations:

$$\begin{aligned}
 p(i, j)(\lambda + \mu) &= p(i - 1, j)\lambda + p(i, j + 1)\mu, & j = 1, \dots, r - 1, & \quad (i \geq 1) \\
 p(i, r)(\lambda + \mu) &= p(i - 1, r)\lambda + p(i + 1, 1)\mu,
 \end{aligned}$$



# M/E<sub>r</sub>/1 model (2)

## State diagram:



## Balance equations:

$$\begin{aligned}
 p(i, j)(\lambda + \mu) &= p(i-1, j)\lambda + p(i, j+1)\mu, & j = 1, \dots, r-1, \\
 p(i, r)(\lambda + \mu) &= p(i-1, r)\lambda + p(i+1, 1)\mu, & (i \geq 1)
 \end{aligned}$$

## Matrix notation: $p_{i-1}A_0 + p_iA_1 + p_{i+1}A_2 = 0, \quad i \geq 1$

where  $p_i = (p(i, 1), \dots, p(i, r))$

$$A_0 = \lambda I, A_2 = \begin{pmatrix} 0 & \dots & 0 & \mu \\ \vdots & & 0 & 0 \\ \vdots & & \vdots & \vdots \\ 0 & \dots & \dots & 0 \end{pmatrix}, A_1 = \mu \begin{pmatrix} -1 & 0 & \dots & 0 \\ 1 & -1 & \ddots & 0 \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 1 & -1 \end{pmatrix} - \lambda I$$

# Matrix Geometric method

- **Balance principle**: Global balance equations are given by equating flow from level  $i$  to  $i + 1$  with flow from  $i + 1$  to  $i$  which gives,

$$(p(i, 1) + \dots + p(i, r))\lambda = p(i + 1, 1)\mu, i \geq 1$$

- In matrix notation this gives

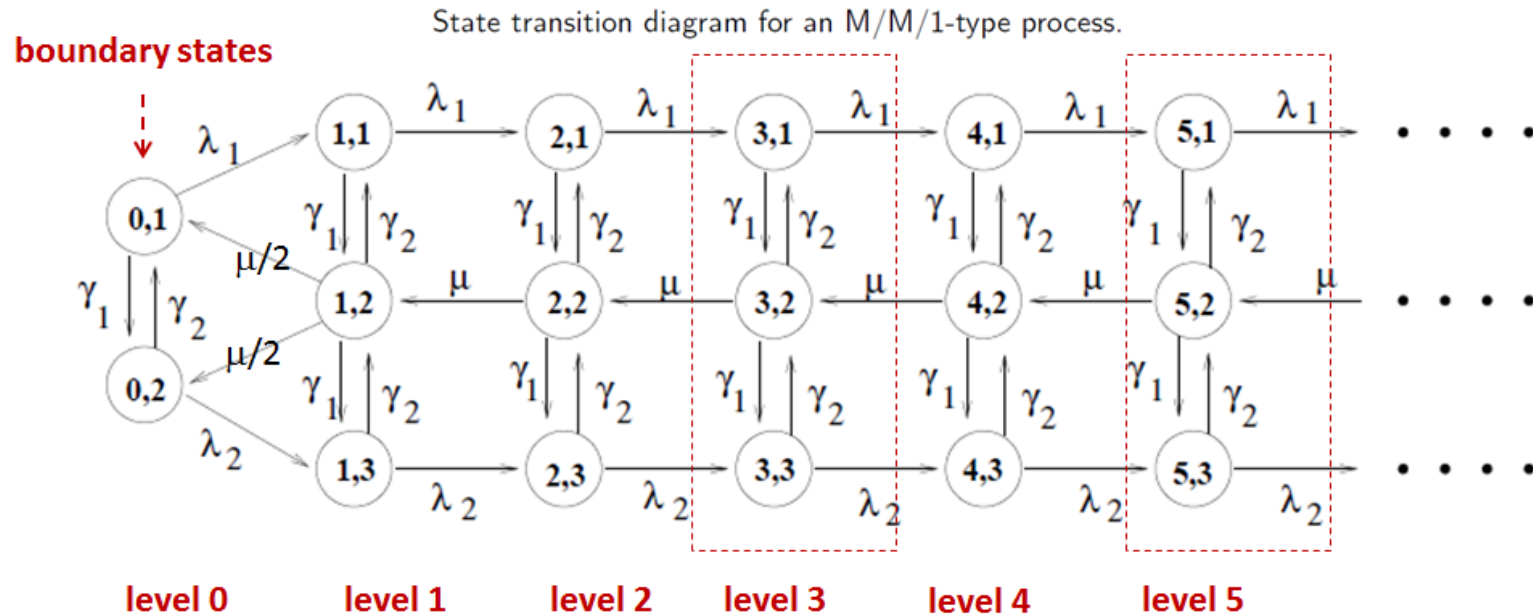
$$p_i A_3 = p_{i+1} A_2, \text{ where } A_3 = \begin{pmatrix} 0 & \dots & 0 & \lambda \\ \vdots & \vdots & \vdots & \lambda \\ 0 & \dots & 0 & \lambda \end{pmatrix}$$

- Elimination of  $p_{i+1}$  gives, for  $i \geq 1$ ,

$$\begin{aligned} p_{i-1} A_0 + p_i (A_1 + A_3) &= 0 \Rightarrow p_i = -p_{i-1} A_0 (A_1 + A_3)^{-1} \\ &\Rightarrow R = -A_0 (A_1 + A_3)^{-1} \end{aligned}$$

# Wrap up

- Continuous-time Markov chains on a strip
- M/M/1-type structure, QBD-processes



- Equilibrium solution of the form  $p_i = p_1 R^{i-1}$  ( $i = 1, 2, \dots$ )
- Matrix geometric methods
  - Powerful numerical method
  - Closed-form expressions in special cases

# References

- William J. Stewart, The matrix geometric/analytic methods for structured Markov chains, [http://www.sti.uniurb.it/events/sfm07pe/slides/Stewart\\_2.pdf](http://www.sti.uniurb.it/events/sfm07pe/slides/Stewart_2.pdf)
- R. Nelson. Matrix geometric solutions in Markov models: a mathematical tutorial. IBM Technical Report 1991.
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