# **SMC**

# Installation and Maintenance Manual

CEU5 Multi-counter

# CE

Read the manual before using this product. Safety instructions for Multi-counter Series: CEU5  $\Box\Box$ – $\Box$ 

## 1. SAFETY

For safety and proper operation, read the manual thoroughly before use to understand the installation, maintenance and all the relevant safety precautions before installation. Keep the Installation and Maintenance Manual handy so that operators can refer to it.

#### 1.1 General recommendation

These safety instructions are intended to prevent a hazardous situation and/or equipment damage. These instructions indicate the level of potential hazard by the following labels.

**CAUTION:** Operator error could result in injury or equipment damage.

WARNING: Operator error could result in serious injury or loss of life.

**DANGER:** In extreme conditions, there is a possible result of serious injury or loss of life.

# MARNING:

- The compatibility of pneumatic equipment is the responsibility of the person who designs the pneumatic system or decides its specifications. Since the products specified here are used in various operating conditions, their compatibility for the specific pneumatic system must be based on specifications
- or after analysis and/or tests to meet your specific requirements. Ensuring the initial performance and safety are the responsibility of the person who decides the compatibility of the pneumatic system. Pneumatic systems should be constructed after a full review on the details of the products other than specifications and possibilities of failures by checking the latest product information.
- 2. Only trained personnel should operate pneumatically operated machinery and equipment.
- Assembly, handling or repair of pneumatic systems should be performed by trained and experienced operators.

3. Do not service machinery/equipment or attempt to remove component until safety is confirmed.

- a. Inspection and maintenance of machinery/equipment should only be performed after confirmation of safe locked-out control positions.b. When equipment is to be removed, confirm the safety process as mentioned above.
- Cut the supply presure for this equipment and exhaust all residual compressed air in the system.
- c. Before machinery/equipment is re-started, take measures to prevent shooting-out of cylinder piston rod, etc.

4. Contact SMC and take necessary safety measures if the products are to be used in any of the following conditions:

- a. Conditions and environments beyond the given specifications, or if products are used outdoors.
- b. Installation on environments in conjunction with atomic energy, railway, air navigation, vehicles, medical equipment, food and beverage, recreation equipment, emergency stop circuits, press applications, or safety equipment.
- c. An application, which has the possibility of having negative effects on people, property, or animals, requiring special safety analysis.

# (Installation)

## **CAUTION:** 1. Maintenance space

When installing the products, allow space for maintenance.

## (Wiring)

# WARNING:

1. Preparation for wiring

Shut off the power before wiring (including insertion and removal of connectors). Mount a protective cover on the terminal block after wiring.

## 2. Check the power

Make sure the power has sufficient capacity and voltages are within the specified range before wiring.

## 3. Grounding

Ground terminal block F.G. (Frame Ground). Do not ground it with devices generating strong electromagnetic noise.

#### 4. Separation of signal wires from power wire

Avoid common or parallel wiring of signal and power wires to prevent malfunction due to noise.

## 5. Check wiring

Incorrect wiring may cause damage or malfunction of the products. Make sure the wiring is correct before operation.

## 6. Wiring arrangement and fixation

Avoid bending cables sharply at connector part or electrical entry in wiring arrangement. Improper arrangement may cause disconnection, which in turn causes malfunction. Fix cables close enough not to give excessive force to the connector.

## (Environment)

# WARNING:

## 1. Environments to avoid

Avoid using or storing the products in the following environments, which may cause failures. If the products need to be used or stored in those environments, take necessary measures.

- a. Place where ambient temperature exceeds the range of 0°C to 50°C.
- b. Place where ambient humidity exceeds the range of 35% to 85%  $\ensuremath{\mathsf{RH}}$
- c. Place where condensation occurs due to sudden temperature change.
- d. Place where the atmosphere contains corrosive gas, flammable gas or organic solvent.
- e. Place where the atmosphere contains conductive powder such as dust and iron chips, oil mist, salt, or organic solvent, or splashing of; cutting chips, dust and cutting oil (water, liquid) over the products may occur.
- f. Place where the products are exposed to direct sunlight or radiated heat.
- g. Place where strong electromagnetic noise is generated (place where strong electric field, strong magnetic field or surge is generated).
- h. Place where static electricity is discharged or condition that the products have electrostatic discharge.
- i. Place where strong high frequency is generated.
- j. Place where damages of thunder are expected.
- k. Place where vibration or impact is directly given to the products
- I. Condition that the products are deformed by force or weight applied.

## (Operation)

# / WARNING:

# Terminal block protective cover Key operation should be done with the condition that the terminal block protective cover is mounted. If human body touches the terminal block accidentally, an electric shock may be a result.

2. Prohibition of operation with wet hands

Do not perform key operation with wet hands, which may cause an electric shock and/or failure of the products and other devices.

#### (Maintenance and Check)

## CAUTION:

#### 1. Performing regular check

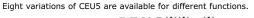
Check regularly that the products do not operate with failures unsolved. Check should be done by trained and experienced operators.

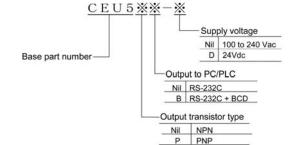
- 2. Prohibition of disassembly and modification
- To prevent accidents such as failures and electric shocks, do not remove the cover to perform disassembly or modification. If the cover has to be removed, shut off the power before removal.
- 3. Disposal
- Request a special agent for handling industrial waste to dispose of the products.

## 2. PRODUCT SUMMARY

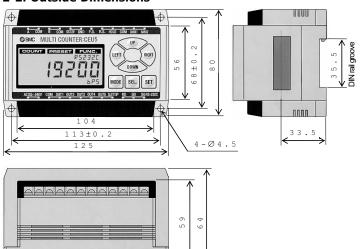
This counter counts pulses coming from encoder (A/B quadrature pulse or UP/DOWN individual pulse) and sends a signal to PC/PLC if the count matches with the preset data. The method specified in the RS-232C allows this counter to send counts to PC/PLC and set the counter by communications with PLC/PC. For the counter with BCD output, counts can be sent to PC/PLC by BCD coding.

#### 2-1. How to Order





## 2-2. Outside Dimensions



## 3. FUNCTIONS AND TERMINOLOGY

Terms on output are defined as follows in this manual.

#### Output signals

Output signals are signals from CEU5 to PLC/PC: preset output, cylinder stop output and BCD output.

| Preset        | This is the output signal sent to the PLC/PC when counts are matched with the set values. |
|---------------|---|
| output        | Upper and lower limits can be set in preset output.                                       |
| output        | Output form can be selected from three types.   |
| Cylinder stop | This is the output signal sent to the PLC/PC when pulses coming from the encoder do not   |
| output        | change for a certain time. This output signal provides better timing for reading preset   |
|               | outputs and outputs sent to the PLC/PC.   |
| BCD output    | This is the output signal of a value indicated on CEU5 sent to PLC/PC for 64ms            |

#### Preset output forms

Preset output forms are three types of output in preset output: compare, 1-shot and hold. Refer to "7-3-6. Preset output forms list."

#### • Output method

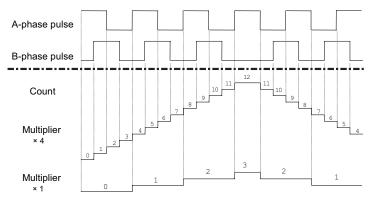
Preset output can be selected from two methods: normal output and binary output. No. 1 through No. 31 can be stored in preset setting. However, No. 21 through No. 31 can be used only for binary output.

|             | Normal output   | Binary output   |  |  |
|-------------|---|---|--|--|
| Features    | Allocate one output terminal to one preset<br>number.     Divide preset numbers of 1 through 20 into<br>four blocks, which are called bank 1 through<br>4 respectively.     Preset output is active for a preset number   | <ul> <li>Send signals to PLC/PC to indicate preset<br/>numbers matched with counts by using all<br/>the five output terminals.</li> <li>To obtain information on preset output,<br/>output terminals 1 through 5 need to be<br/>checked.</li> </ul> |  |  |
|             | of a bank selected.<br>•Bank can be switched by external signals.<br>•Bank 4 16 17 18 19 20<br>Bank 3 11 12 13 14 15<br>Bank 1 1 2 3 4 5<br>Output termined 0 0 0 0 0 0   | This output is active only when cylinder<br>stopped.<br>Passed points are not output.<br>a count matches with<br>preset No. 1   |  |  |
|             | Preset No. 6 7 8 9 1.0  | Output terminal         ①         ②         ③         ③           Pattern showing No.3         On         On         Onf         Onf         Onf  |  |  |
| Memory      | 20 presets (with bank function used)  | 31 presets  |  |  |
| Application | <ul> <li>20 types of work can be sorted to Good or<br/>No Good when the types of work are known<br/>in advance.</li> <li>Another equipment can be operated in the<br/>timing of preset output in CEU5.</li> <li>This output can be used for switching preset<br/>output for work group or process.</li> </ul> | -31 types of work can be classified without<br>external switching.<br>- Unknown work types transferred can be<br>classified into a maximum of 31 types.   |  |  |

## CEU5 has the following features.

(1) Multiplication function

All the pulses are multiplied by four times multiplier in hardware at input of A/B quadrature, while it is multiplied by two times multiplier or no multiplier in software. This will provide higher resolution of measurement and improve the accuracy of the origin. The following figure shows the relation between count by four times multiplier and no multiplier.



- \* Multiplier ×1 \* Multiplier ×4
- : Use quadrature input signals for a bi-directional count.
- : Use quadrature input signals to count on leading and trailing edges of "A" and "B" for a bi-directional count.
- (2) Switching of A/B quadrature input and UP/DOWN individual pulse input Accommodate to encoders with A/B quadrature output and UP/DOWN individual pulse output.
- (3) Pre-scale function

Function for the user to optionally set the number indicated for one count.

- (4) Setting of tolerances for preset values Upper and lower limits can individually set to preset values. Each set value can be either positive or negative. For example, tolerances of + 0.04 and + 0.01 can be input as in the tolerance indications on the drawings.
- (5) Bank functions (4 channels) Preset output can be sent from 5 points simultaneously. Preset values of 5 points are grouped into one frame (bank) and there are four banks from 1 to 4. A maximum of 20 types of work can be classified by switching these banks. Refer to "7-3-3 Correspondence of bank and bank terminals at switching."
- (6) Binary output (31 points) Preset output can be sent from 31 points without bank switching by sending signals from five output terminals in binary output method (If output signals are overlapped, a signal of smaller preset number is sent. Output form is compare output only).
- (7) Cylinder stop output Cylinder stop output is a signal sent out from S. STOP terminal when pulse signals from the encoder do not change for a certain period. This output signal provides better timing for reading preset output and outputs sent to PLC/PC.
- (8) Hold function (for RS-232C communication or BCD output) The display on the counter is held when a hold signal is coming in. With RS-232C communication or BCD output, the data indicated is sent out. Even if the reading process of the PLC is delayed, the count when the hold signal is input can be taken in. (The display is held, but the count continues and the preset output is sent according to the count with or without hold signal).
- (9) Backing up of counts (changeable between hold and non-hold) Back up counts after power interruptions. This function can be selected either ON or OFF.
- (10) RS-232C communication function Count output and setting of each function can be done by PLC (with RS-232C functions) or PC in serial transmission of the RS-232C specifications.
- (11) BCD output function (equipped only with CEU5\*B-\* type) Send out counts by BCD coding. This function also allows taking in counts by PLC or PC and connecting to external large indicator.

## 4. SPECIFICATIONS

| Product                   | Multi-counter   |  |  |
|---------------------------|---|--|--|
| Mounting                  | Surface mount (with DIN rail or set screws)   |  |  |
| Operation                 | Addition and subtraction  |  |  |
| Mode                      | Operation mode, Preset data setting mode, Function setting mode   |  |  |
| Reset                     | External reset terminal   |  |  |
| Indication                | LCD (with back-light)   |  |  |
| Digits                    | 6 digits  |  |  |
| Memory Backup<br>{medium} | Set values (Constantly hold), counts (hold/non-hold switching)<br>{E <sup>2</sup> ROM (alarm indication at approx. 800,000 data writings)}  |  |  |
| Input signal              | Count input, control signal input (reset, hold, bank selection)   |  |  |
| Count Input               | No-voltage input  |  |  |
| Pulse signal input        | A/B quadrature input, UP/DOWN individual pulse input (Note 1)   |  |  |
| Counting speed            | 100 kHz (Note 2)  |  |  |
| Control signal input      | "For connecting COM terminal to 12Vdc or 24Vdc "<br>Conduction between each input terminal and GND terminal.<br>"For connecting COM terminal to GND terminal"<br>Conduction between each input terminal and 12Vdc or 24Vdc terminal |  |  |
| Power supply for sensor   | 12Vdc ±10%, 60 mA   |  |  |
| Preset output form        | Compare, hold, one-shot (fixed at 100 ms)   |  |  |
| Output method             | Individual 5 points output, binary code output  |  |  |
| Output time lag           | 5 ms or less (in normal output)/ 60ms or less (in binary output)  |  |  |
| Communication             | RS-232C   |  |  |
| Proof voltage             | Between case and AC line: 1500 Vac, 1 minute<br>Between case and signal earth: 500 Vac, 1 minute  |  |  |
| Insulation resistance     | Between case and AC line: 500 Vdc, 50M Ω or more  |  |  |
| Ambient temperature       | 0°C to + 50°C (No freezing)   |  |  |
| Ambient humidity          | 35% to 85%RH (no dew condensation)  |  |  |
| Noise resistance          | Square wave noise by noise simulator (pulse width: 1 μ s)<br>Between power terminals: ±2000V, input line: ±600V   |  |  |
| Vibration proof           | Durable to 10 Hz to 55 Hz and amplitude of 0.75 mm in X, Y and Z directions for 2 hours each.   |  |  |
| Impact resistance         | Durable to 10 G in X, Y and Z directions for three times each.  |  |  |
| Weight                    | Approx. 350 g   |  |  |

|               | CEU5*-* (Without "B")               | CEU5*B-*   |
|---------------|-------------------------------------|--|
| Output signal | Preset output, cylinder stop output | Preset output, cylinder stop output,<br>BCD output |
|               |                                     |  |
|               | CELI5*-* (Without "P")              | CFU5P*_*   |

|                        | CEUS = (Willioul F)                  | GEUJF -                              |
|------------------------|--------------------------------------|--------------------------------------|
| Output transistor type | NPN open collector (Max.30Vdc, 50mA) | PNP open collector (Max.30Vdc, 50mA) |
|                        |                                      |                                      |
|                        |                                      |                                      |

|                       | CEU5**                           | CEU5**-D            |  |
|-----------------------|----------------------------------|---------------------|--|
| Power voltage         | 100Vac to 240Vac (±10%)          | 24Vdc (±10%)        |  |
| Power consumption     | 20VA or less                     | 10W or less         |  |
| Note 1: Pulse signals | can be counted by CEU5 should me | eet "Input waveform |  |

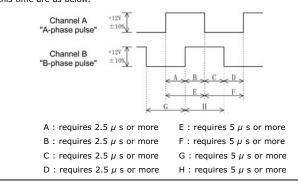
requirements"

Note 2: Counting speed of 100 kHz is provided when "Input waveform requirements" are met. When signals are damped due to long wires, taking countermeasures such as reducing the speed is required.

#### Input waveform requirements (Not applicable to absolute type encoders.)

#### [A/B quadrature input]

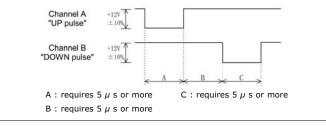
Two count channel input (A and B) in quadrature ( $90^{\circ}$ nominal phase relationship). A maximum input waveform shall be 100 kHz, and the waveforms of A and B phases at this time are as below.



[UP/DOWN individual pulse input]

"UP pulse" is an input to add the count, and "DOWN pulse" is an input to subtract the count.

The maximum input waveform shall be 100 kHz and the waveforms of UP and DOWN pulses are as below.



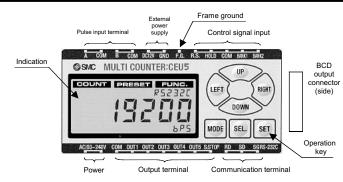
#### "When using encoders from other manufacturers"

When using encoders from other manufacturers, check if the encoders are within the specification range of CEU5 before use (Refer to "4 SPECIFICATIONS").

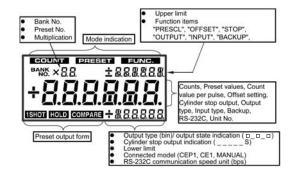
Performance test is given to SMC Monosashi-kun (Scale reading cylinders) and CEU5 using a 23 metre long exclusive extension cable. Wiring length depends on the specifications of the encoder and cable given by each manufacturer and it should be checked before use.

CEU5 has a power supply for encoder (12Vdc, 60 mA). If an encoder requires a power other than 12Vdc or large current consumption, use a separate power supply.

#### 5. DESCRIPTION OF EACH PART

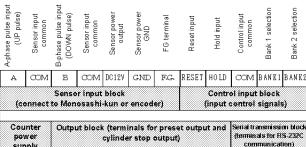


#### [Indication part details]



## 6. WIRING

#### 6-1. Terminal block arrangement



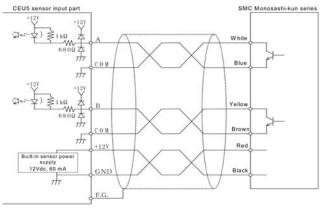
| supply                          |                         |                   | cylinde           | r stop            | output)           |                   |                         |    | ans for in<br>Imunicat |    |
|---------------------------------|-------------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------------|----|------------------------|----|
| 100 - 240 VAC<br>(+) 24 VDC (-) | COM                     | OUT1              | OUT2              | OUT3              | OUT4              | OUT5              | SSTOP                   | RD | SD                     | SG |
| Power input<br>terminals        | Output signal<br>common | Output terminal 1 | Output terminal 2 | Output terminal 3 | Output terminal 4 | Output terminal 5 | Cylinder stop<br>output |    | Serial<br>transmission |    |

# A CAUTION:

The COM terminal of each block is insulated from COM terminals of other blocks (However, COM terminal and GND terminal in sensor input block are connected inside).

#### 6-2. Wiring of sensor input part

Change the wiring combination of white-A/blue-COM and yellow-B/brown-COM like white-B/blue-COM and yellow-A/brown-COM in pair to reverse the count direction.



# 🗥 CAUTION:

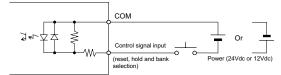
Wire colours are for SMC Monosashi-kun series. For other encoders, check the wiring specified in encoder operation manual.

# 6-3. Wiring of control signal input part (reset, hold and bank selection)

Each control signal shall be input in a circuit using a transistor that allows current flow of 15 mA or more, or a circuit of contact output. Input time for reset signal shall be 10 ms or longer. Bank selection and hold are active only in signal inputting.

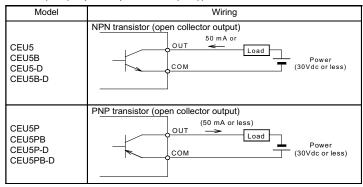
COM is common for each signal input as well as for NPN and PNP input types. Use a power of 24Vdc or 12Vdc and connect to DC- for PNP input and to DC+ for NPN input.

#### CEU5 control signal input part

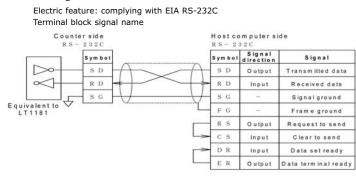


# 6-4. Wiring of output part (preset output and cylinder stop output)

The following shows the wiring for preset output (OUT 1 through 5) and cylinder stop output (S. STOP) with two output types: NPN and PNP.



#### 6-5. Wiring of RS-232C



#### 6-6. Noise countermeasures

Follow the instructions below to prevent malfunction due to noise.

- Use SMC extension cable CE1-R\*\* for wiring of Monosashi-kun and CEU5.
  - (2) Use a shielded cable of 5 metres or less for wiring of the control input signals, output signals and serial transmissions.
  - (3) Keep signal wires away from the power cables in wiring.
  - (4) When cables may cause radiation noise, mount a ferrite core on a signal cable.
  - (5) Use another stable power source for CEU5 power supply, separate from motor and solenoid valve for AC type.
  - (6) Mount a noise filter for possible noise effects of power source.
  - (7) Keep relays at least 10 cm away from CEU5 when they are installed.
  - (8) Power supply voltage 24Vdc type of CU5\*\*D will conform to EMC directive in combination with stroke reading cylinder (CE1 series) or high precision stroke reading cylinder (CEP1 series).

#### 7. SETTING AND COUNTER OPERATION

#### 7-1. Modes and setting items

CEU5 does not have DIP-switch and setting of each item is done by software. There are three basic modes (count, preset and function) and eight items can be set in the function mode.

#### 7-1-1. Mode types and functions

#### (1) Count mode

Count pulses coming from outside and display a value in the counter. At the same time, send out a signal to PLC/PC if the count matches with the preset data. Output process is only done in this mode.

(2) Preset mode

Set preset data (preset value, upper limit and lower limit for the basis of output sending).

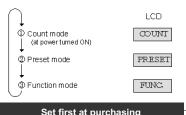
Note that preset data are 1 through 31, but 21 to 31 are only used for binary output.

#### (3) Function mode

Set eight items: pre-scale, offset, cylinder stop output, output type, input type, backup, RS-232C and unit number.

#### 7-1-2. Mode switching procedure

Mode can be switched by [MODE] key all the time. The initial mode (when turning ON the power) is count mode. Modes are switched each time [MODE] key is pressed in the order shown below. The mode at that time is displayed in LCD.



- For connecting the series CEP1 The initial setting at shipment is ready for use.
  For connecting the series CE1, CE2 or ML2
- Set the counter to function mode and change the connecting model to CE1 in pre-scale setting. Refer to "7-1-3 Setting of function mode."For connecting encoders from other manufacturers

Set the counter to function mode and change the connecting model to MANUAL in pre-scale setting. Next, set multiplication function and preset value. Refer to "7-1-3 Setting of function mode".

7-1-3. Setting of function mode

Eight items are set in function mode. Items can be switched by UP/ DOWN key when the items are flashing.

#### (1) Pre-scale

- Display : PRESEL
- Meaning : Function to optionally set the unit per count
- Setting : In model selection, select "CE1" for connecting the series CE1, CE2 or ML2 and "CEP1" for connecting the series CEP1 to complete pre-scale setting. For encoders from other manufacturers, select MANUAL and input multiplication and the unit per count by keys.

#### (2) Indication offset

| Display | OFFSET   |
|---------|--|
| Meaning | : Function to set the initial value displayed in reset inputting to an optional value (with +/- setting) |
| Setting | : Input values by keys.  |

#### (3) Function mode

Display : 510P

 Meaning : Cylinder stop output is a signal sent out from S. STOP terminal when pulse signals from Monosashi-kun (encoder) do not change for a certain period. This output signal provides better timing for reading preset output and outputs sent to PLC/PC.
 Setting : Input values by keys. Unit is 0.1 second.

#### (4) Output type

| Display | 007907   |
|---------|--|
| Meaning | : Switch normal output (using bank function) and binary output (enabling classification of 31 points). |
| Setting | : Select normal output "NORMAL" or binary output "BINARY".   |

#### (5) Input type

| Display | InPUT   |
|---------|---|
| Meaning | : Counter directions can be switched between A/B quadrature input and UP/DOWN individual pulse input. |
| Setting | : Select A/B quadrature input "±2PHASE" or individual pulse input "±UPDOWN"                           |

(6) Counts backup

| Display | 58(KUP  |
|---------|---|
| Meaning | : Function to backup counts even when the counter power is shut off |
| Setting | : Select backup active "ON" or inactive "OFF".                      |

CEU5-TFJ44GB-A

#### (7) RS-232C communication speed

Display : **25 - 232** 

- Meaning : Set communication speed of RS-232C.
- Setting : Select a speed from 1200 bps, 2400 bps, 4800 bps, 9600 bps, or 19200 bps.

#### (8) Unit number

Display : 110 11

Meaning : Set the identification number of the counter, which is used for RS-232 communication.

Setting : Input values by keys.

(9) Digital filter

- Display : d-F 1L T
- Meaning : Switch ON (Valid) and OFF (Invalid)
- Setting : In case of ON, eliminate 10MHz or more of high frequency noise that interferes in input pulse. However, response of input pulse signal will be delayed for 0.9µs when filter is ON and for 0.5us when it is OFF.

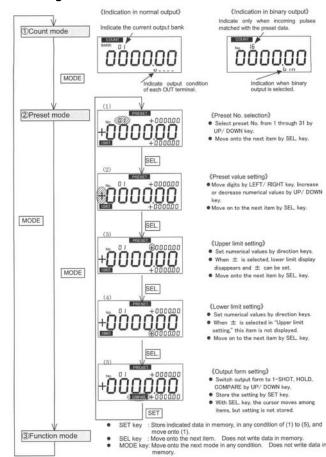
#### 7-1-4. Data setting range

| Mode     | Setting items                       | Setting range   | Default value |
|----------|-------------------------------------|---|---------------|
| Count    | None                                | None  | None          |
| Preset   | (1) Preset No.                      | 1 to 31   | 1             |
|          | (2) Preset value                    | - 999999 to + 999999  | + 000000      |
|          | (3) Upper limit                     | - 999999 to + 999999  | + 000000      |
|          | (4) Lower limit                     | - 999999 to + 999999  | - 000000      |
|          | (5) Preset output form              | 1SHOT/ HOLD/ COMPARE  | 1SHOT         |
| Function | (1) Pre-scale<br>· Connecting model | CEP1/ CE1/ MANUAL   | CEP1          |
|          | Multiplication                      | ×1, ×2, ×4  | ×4            |
|          | Count value per pulse               | 0.00001 to 999999   | 0.01          |
|          | Decimal point position              | ******, to *, ****  | ****, **      |
|          | (2) Offset value                    | <ul> <li>999999 to + 999999</li> <li>(Decimal point depends on<br/>the pre-scale.)</li> </ul> | + 000000      |
|          | (3) Cylinder stop output<br>value   | 00.1 to 99.9 s<br>(When "0.00" is [SET],<br>it will be "00.1".)                               | 00.1          |
|          | (4) Output type                     | NORMAL/ BINARY  | NORMAL        |
|          | (5) Input type                      | 2PHASE/ UPDOWN  | 2PHASE        |
|          | (6) Backup                          | OFF/ON  | OFF           |
|          | (7) RS-232C                         | 1200/ 2400/ 4800/ 9600/<br>19200  | 9600          |
|          | (8) Unit No.                        | 00 to 99  | 00            |
|          | (9) Digital filter                  | OFF, ON   | OFF           |

# / CAUTION:

When default values are set, preset data will be set to zero (0). Take ample care with 1-shot output when turning ON the power.

#### 7-2. Setting



The following explains each setting in function mode.

3-1

3-2

3-3

3-4

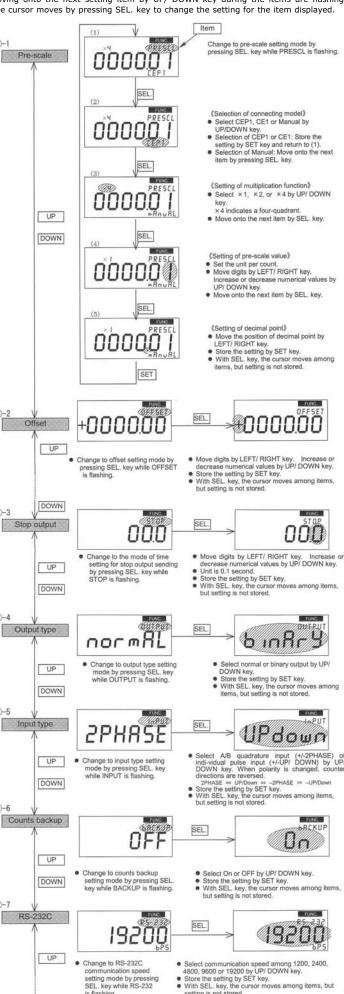
3-5

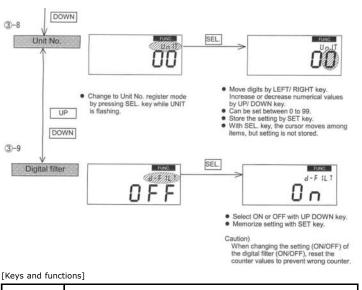
3-6

3-7

Stop

Moving onto the next setting item by UP/ DOWN key during the items are flashing. The cursor moves by pressing SEL. key to change the setting for the item displayed.





| Keys  | Functions   |
|-------|---|
| MODE  | Change modes. Move onto the next mode in any condition.   |
|       | Does not write data.                                      |
| SEL.  | Move the cursor onto the next item. Does not write data.  |
| SET   | Store indicated data at setting in memory.                |
| RIGHT | Move the cursor to the right at setting numerical values. |
| LEFT  | Move the cursor to the left at setting numerical values.  |
| UP    | Change the setting. Increase numerical values at setting. |
| DOWN  | Change the setting. Decrease numerical values at setting. |
| ID:   |   |

• "Direction keys" in operation procedure indicate four keys: UP. DOWN, LEFT and RIGHT.

#### 7-3. Counter operation

## 7-3-1. Handling data range

Data range of the counter inside is between -7.999.999 to +7.999.999. If a value in the counter is out of the range, it displays "FFFFFF" and stops counting (For over + 8,000,000, it displays "FFFFFF" and displays "FFFFFF" for below -8,000,000. "-FFFFFF" is displayed with the decimal point already set). Outputs in counter mode are six digits between -999,999 to +999,999. Display overflow is disregarded and lower six digits are displayed.

#### 7-3-2. Reset and hold input

[ Reset input ]

By using external input for reset, count value can be reset to initial value. "Indication Offset" determines the initial value. If the "Indication Offset" has the value 0, the count value will be cleared to 0 by the reset input.

[ Hold function (for RS-232C communication or BCD output) ]

The display on the counter is held during a hold signal. With RS-232C communication or BCD output, the data indicated is sent out. Even if the reading process of the PLC is delayed, the count when the hold signal is input can be taken in.

When the display is held, the count continues. The preset output is sent according to the count with or without the hold signal

#### 7-3-3. Correspondence of banks and bank terminals at switching

In count mode, switching of banks 1 through 4 are done by bank input terminals.

| Bank No. | Bank terminal 2 | Bank terminal 1 |
|----------|-----------------|-----------------|
| 1        | OFF             | OFF             |
| 2        | OFF             | ON              |
| 3        | ON              | OFF             |
| 4        | ON              | ON              |

#### 7-3-4. Correspondence of preset numbers and output terminals

#### [ For normal output ]

Preset numbers (1 to 20) are allocated to output terminals of 1 through 5 as in the table below according to the bank number.

| Output<br>terminals<br>Bank No. | 1  | 2  | 3  | 4  | 5  |
|---------------------------------|----|----|----|----|----|
| 1                               | 1  | 2  | 3  | 4  | 5  |
| 2                               | 6  | 7  | 8  | 9  | 10 |
| 3                               | 11 | 12 | 13 | 14 | 15 |
| 4                               | 16 | 17 | 18 | 19 | 20 |

#### [ For binary output ]

The table below shows correspondence of preset numbers (1 to 31) and output terminals (OUT 1 to 5) in binary output. A smaller preset number is output when outputs are overlapped. Output form is COMPARE output only and fixed.

| Output     | 2 |   |   |   | · · · · · · | Output     |   |   |   |   |   |
|------------|---|---|---|---|-------------|------------|---|---|---|---|---|
| Preset No. | 1 | 2 | 3 | 4 | 5           | Preset No. |   | 2 | 3 | 4 | 5 |
| 1          | 0 | × | × | × | ×           | 17         | 0 | × | × | × | 0 |
| 2          | × | 0 | × | × | ×           | 18         | × | 0 | × | × | 0 |
| 3          | 0 | 0 | × | × | ×           | 19         | 0 | 0 | × | × | 0 |
| 4          | × | × | 0 | × | ×           | 2 0        | × | × | 0 | × | 0 |
| 5          | 0 | × | 0 | × | ×           | 2 1        | 0 | × | 0 | × | 0 |
| 6          | × | 0 | 0 | × | ×           | 2 2        | × | 0 | 0 | × | 0 |
| 7          | 0 | 0 | 0 | × | ×           | 2 3        | 0 | 0 | 0 | × | 0 |
| 8          | × | × | × | 0 | ×           | 2 4        | × | × | × | 0 | 0 |
| 9          | 0 | × | × | 0 | ×           | 2 5        | 0 | × | × | 0 | 0 |
| 10         | × | 0 | × | 0 | ×           | 2 6        | × | 0 | × | 0 | 0 |
| 11         | 0 | 0 | × | 0 | ×           | 27         | 0 | 0 | × | 0 | 0 |
| 1 2        | × | × | 0 | 0 | ×           | 2 8        | × | × | 0 | 0 | 0 |
| 13         | 0 | × | 0 | 0 | ×           | 2 9        | 0 | × | 0 | 0 | 0 |
| 14         | × | 0 | 0 | 0 | ×           | 30         | × | 0 | 0 | 0 | 0 |
| 1 5        | 0 | 0 | 0 | 0 | ×           | 3 1        | 0 | 0 | 0 | 0 | 0 |
| 16         | × | × | × | × | 0           |            |   |   |   |   |   |

Preset data are represented by combinations of output signals from OUT 1 to 5. When incoming pulses do not match with any preset numbers, all the outputs (OUT 1 to 5) are turned OFF. Reading OK signal is cylinder stop output. Binary output is only active when a cylinder is at stop. Reading outputs by PLC/PC shall be done only when cylinder stop output is ON. Preset values can be stored up to 31 points. However, Nos. 21 to 31 are only active in binary output and their preset output form is fixed at "COMPARE" mode.

## 7-3-5. Output

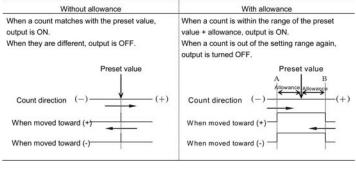
- (1) Output form can be set to preset data No. 1 through 31 (However, No. 21 to 31 are only active in binary output and their preset output form is "COMPARE" only).
- (2) In normal output, indication in LCD corresponding to "OUT 1 to 5" changes from "\_" to " $\Box$ " in preset output.
- (3) With upper or lower limit, if the preset data including lower limit (point A in the next page) or upper limit (point B in the next page) exceeds -999999 or + 999999, point A or B will be compulsorily corrected to the range of -999999 to + 999999.
- (4) Refer to "7-3-7. Output timing chart" for time of output delay.

# / CAUTION:

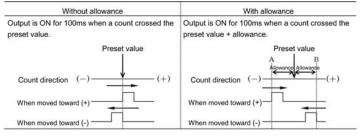
With preset data set to zero, take ample care with preset output when turning ON the power.

## 7-3-6. Preset output forms list

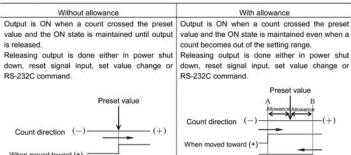
[ COMPARE ] : "COMPARE" indicated in LCD.



## [ 1-SHOT ] : "1SHOT" is indicated in LCD.



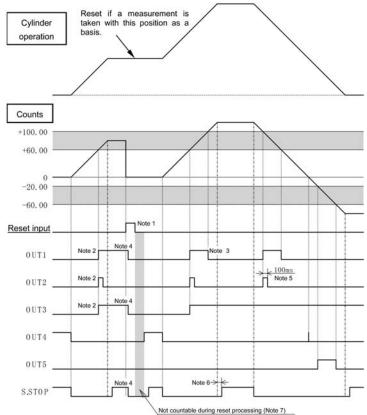
## [ HOLD ] : "HOLD" is indicated in LCD.



When moved toward (-)

When moved toward (-)

#### 7-3-7. Output timing chart



The above chart is an example when the settings of No. 1 through 5 are as in the table below (With normal output and bank 1 selection).

|                         | No. 1     | No. 2     | No. 3     | No. 4     | No. 5     |
|-------------------------|-----------|-----------|-----------|-----------|-----------|
| Preset value            | + 0060.00 | + 0060.00 | + 0060.00 | + 0000.00 | - 0060.00 |
| Allowance (upper limit) | + 0040.00 | + 0040.00 | + 0040.00 | + 0000.00 | + 0040.00 |
| Allowance (lower limit) | + 0000.00 | + 0000.00 | + 0000.00 | + 0000.00 | + 0000.00 |
| Output form             | COMPARE   | 1-SHOT    | HOLD      | COMPARE   | COMPARE   |

Note 1: Reset shall be done when the cylinder is at stop.

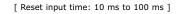
Note 2: ON delay time of preset output is 5 ms or less (in normal output and all output forms).

Note 3: OFF delay time of preset output OFF is 5 ms or less (in normal output and COMPARE output form only).

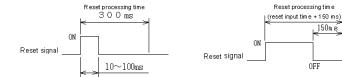
Note 4: OFF delay time at reset input is approximately 30 ms.

Note 5: 1-SHOT output is fixed at 100 ms.

- Note 6: Waiting time for cylinder stop output ON can be set in the unit of 0.1 second in the item of STOP in function mode.
- Note 7: Reset processing takes approximately 300 ms from reset input. Counting after reset shall be done after 350 ms or more has passed since the reset input. Input of reset signal from PLC/PC shall be between 10 ms and 100 ms. For longer input time, processing takes approximately 150 ms from startup of reset signal and it increases total reset processing time. That is, the shortest reset processing time takes 300 ms and it will be longer for longer reset signal input time.



[ Longer reset input time ]



#### Note 8: Reset in RS-232C communication

When a reset command is received, a response is sent out from CEU5. CEU5 is ready for counting in two seconds after sending the response. Operation to start counting after reset shall be done in two seconds or more after receiving the response.

Note 9: Power ON reset (at turning ON the power)

It takes approximately 1 second for the DC power to stabilize from turning ON. Then trouble check processing such as memory check is done and CEU5 is ready for counting in approximately 2.5 seconds from turning ON the power. Operation to start counting shall be done in three seconds or more after turning ON the power.

#### Note 10: Delay of binary output

Binary output is delayed for 30 ms or less. Reading of binary output shall be done only when cylinder stop output is ON.

#### About "Cylinder stop output"

There are cases where cylinder stop output is output when cylinder stops temporarily due to knocking and cylinder operates at extremely low speed. In such cases, provide longer time to output.

# CAUTION:

When utilizing cylinder stop output for safety related parts, be sure to use it with other sensor output.

#### 7-4. Memory (E<sup>2</sup>ROM)

(1) The following data are stored in E<sup>2</sup>ROM.

- Preset data
- Upper and lower limits data
- Output type
- Pre-scale setting
- Offset setting
- Cylinder stop output setting  $\longrightarrow$  Stored in E<sup>2</sup>ROM when
- Output type setting \_\_\_\_\_ settings are changed.
- Input type setting
- Backup setting
- RS-232C setting
- Unit No. setting
- Current counts: Only when back up setting is ON, current counter value is different from data written in E<sup>2</sup>ROM and power supply is OFF, the current value is written in E<sup>2</sup>ROM.
- (2) When storing in E<sup>2</sup>ROM is done approximately 800,000 times, the message "E2FUL" (life of E<sup>2</sup>ROM) is indicated in LCD. Consult the shop or SMC Corporation. The indication disappears by pressing any key and resumes its normal operation after that.
- (3) Backup check is done at turning ON the power and the message "E2Err" is indicated in LCD if an error occurred.

## . RS-232C COMMUNICATION FUNCTIONS

#### 8-1. Communication specifications

| Standard           | RS-232C   |
|--------------------|---|
| Line type          | Half duplex                                     |
| Transmission type  | Asynchronous                                    |
| Transmission speed | Select from 1200, 2400, 4800, 9600, or 19200bps |
| Letter code        | ASCII   |
| Parity             | Even parity                                     |
| Start bit          | 1 bit   |
| Data length        | 7 bit   |
| Stop bit           | 1 bit   |
| Block check        | Sum check                                       |

#### 8-2. Communication format

(1) Command list

|      | (1) Comm |                                      |            |              |
|------|----------|--------------------------------------|------------|--------------|
|      | Command  | Meaning                              | Count mode | Setting mode |
| 1    | VR       | Reading counts                       | 0          | ×            |
| 2    | DR       | Reading preset data                  | 0          | 0            |
| 3    | DW       | Writing preset data                  | 0          | 0            |
| 4    | PR       | Reading pre-scale setting            | ×          | 0            |
| 5    | PW       | Writing pre-scale setting            | ×          | 0            |
| 6    | FR       | Reading indication offset setting    | ×          | 0            |
| 7    | FW       | Writing indication offset setting    | ×          | 0            |
| 8    | SR       | Reading cylinder stop output setting | ×          | 0            |
| 9    | SW       | Writing cylinder stop output setting | ×          | 0            |
| 10   | OR       | Reading output type setting          | ×          | 0            |
| 1    | OW       | Writing output type setting          | ×          | 0            |
| 12   | IR       | Reading input type setting           | ×          | 0            |
| 13   | IW       | Writing input type setting           | ×          | 0            |
| 14   | BR       | Reading count backup setting         | ×          | 0            |
| (15) | BW       | Writing count backup setting         | ×          | 0            |
| (16) | RS       | Reset input                          | 0          | ×            |
| (17) | HR       | Hold output release                  | 0          | ×            |
| (18) | TS       | Test transmission                    | 0          | 0            |
| (19) | EE       | Command error (response)             | _          | -            |

With  $\bigcirc$ , command is accepted only when cylinder stop signal is sent out.

# CAUTION:

#### Sequence shall have no safety problems for preset outputs changing when a setting is accepted.

(2) Communication procedure and format

Initiative of the sequence is on the host computer side. The sequence always starts with the host computer side and the counter responds to it. The host computer side has the initial transmission right, and the counter always give a response back to the host computer when a command is transmitted from the host computer to the counter. However, the counter does not respond when counter unit number specified is different or when parity error or check sum error occurs.

Command Block

## # Unit No. Command code Command data Check sum CR

#### Response Block

# Unit No. Command code Response data Status Check sum CR

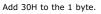
When data out of the setting range is coming in at setting by communication, setting is not conducted; instead, response block (EE command) containing error code is sent back.

The values set in setting mode by communication are stored in  $E^2$ ROM. Since  $E^2$ ROM has the life of 1,000,000 times, avoid unintentional continuous storing of the set values.

The values set in counter mode are not stored in  $\mathsf{E}^2\mathsf{ROM}.$ 

(3) Check sum procedure

Operation range : from # to the last letter of command data Operation procedure : Add all ASCII code in operation range and take a lower 1 byte.



| Example: | #   | 0   | 0   | V   | R   |
|----------|-----|-----|-----|-----|-----|
|          | 23H | 30H | 30H | 56H | 52H |

23H + 30H + 30H + 56H + 52H = 12BH

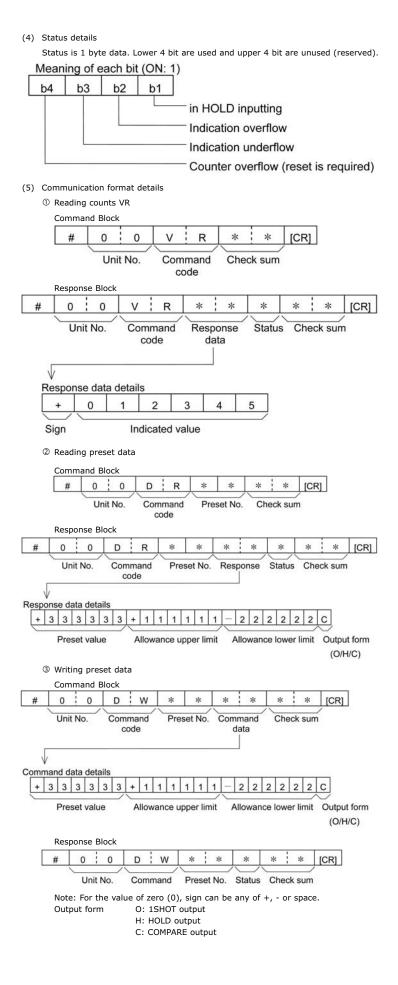
Take 2B and add 30H to each part of the 1 byte. Check sums are 32H and 3BH. Therefore, command block will be:

| #   | 0   | 0   | V   | R   | 2   | 1   | [CR] |
|-----|-----|-----|-----|-----|-----|-----|------|
| 23H | 30H | 30H | 56H | 52H | 32H | 3BH | 0DH  |

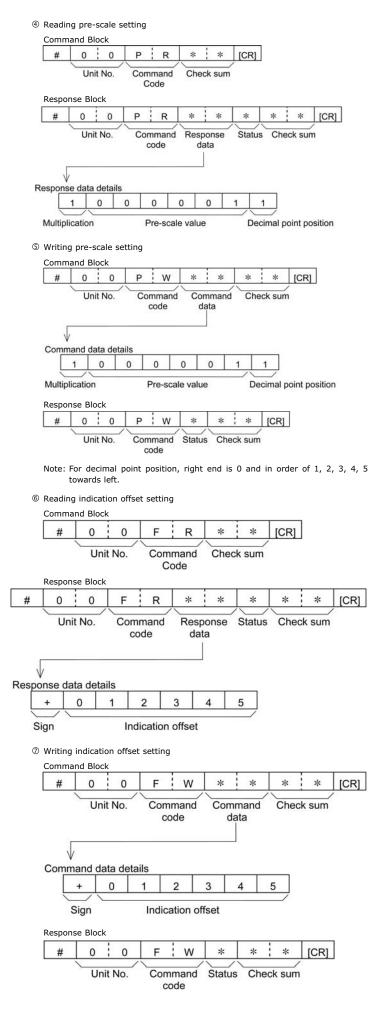
Note: ASCII code and check sum data

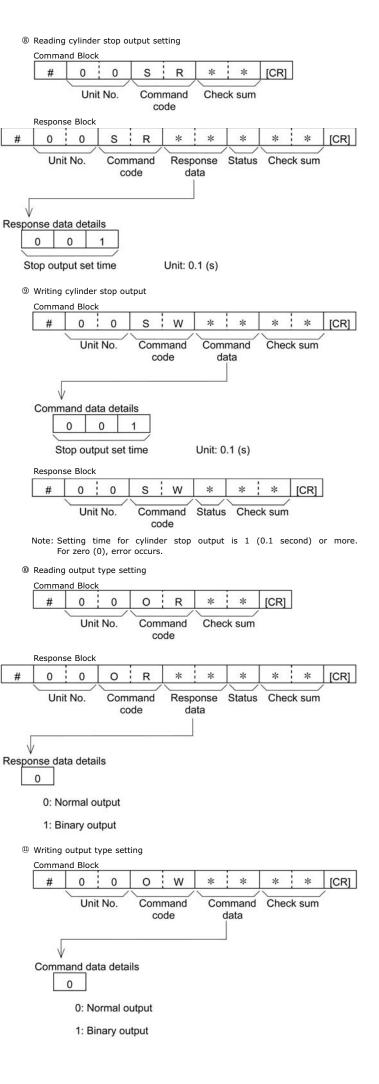
Check sum data are not the letter data of the ASCII code, but correspondence will be as the table below.

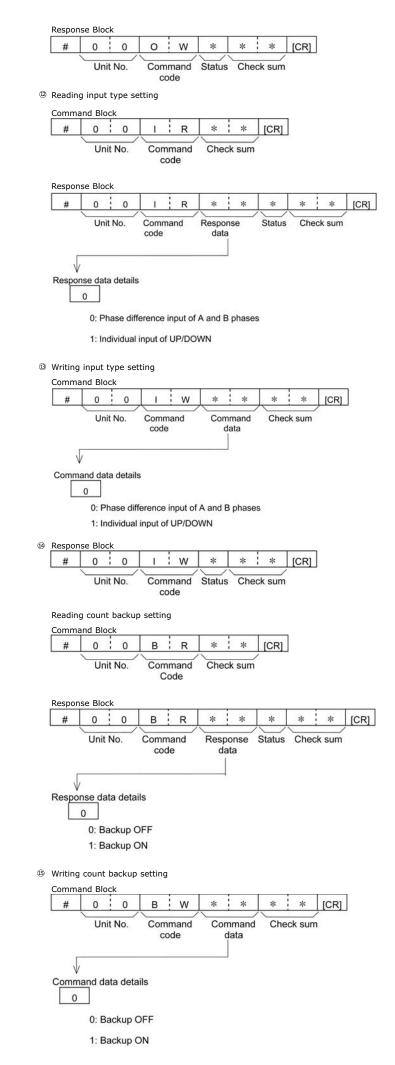
| Letter data | 09         | А   | В   | С   | D   | Е   | F   |
|-------------|------------|-----|-----|-----|-----|-----|-----|
| ASCII       | 30H •••39H | 41H | 42H | 43H | 44H | 45H | 46H |
| Check sum   | 30H •••39H | ЗАН | ЗBН | зсн | ЗDН | ЗEН | ЗFН |



CEU5-TFJ44GB-A







|   | Response B  |  |   |   |   |   | · · · · ·   | <u> </u>                        |                                  |
|---|---|--|---|---|---|---|---|---------------------------------|----------------------------------|
|   | # (   | 0 0  | В   | w   | *   | *   | *   | [CR]                            |                                  |
|   | ~   | Unit No.   |   | nmand<br>ode  | Status  | Cheo  | ck sum  |                                 |                                  |
| 16  | Reset input   |  |   |   |   |   |   |                                 |                                  |
|   | Command E   | Block  |   |   |   |   |   |                                 |                                  |
|   | # 0   | 0 0  | R   | s   | * :   | *   | [CR]  |                                 |                                  |
|   |   | Unit No.   |   | nmand<br>ode  | Check   | ( sum   |   |                                 |                                  |
|   | Response B  | 200 - 10 B   |   |   |   |   |   |                                 |                                  |
|   |   | 0 : 0  | R   | S   | *   | *   | *   | [CR]                            |                                  |
| •   |   | Unit No.   |   | nmand<br>ode  | Status  | Cheo  | ck sum  |                                 |                                  |
| Y   | HOLD outpu<br>Command E   |  |   |   |   |   |   |                                 |                                  |
|   | 0.000 Ltd   |  | н   | R   | *   | *   | [CR]  | 1                               |                                  |
|   |   | Unit No.   | Com   | nmand<br>ode  | Check   |   | 10.3  |                                 |                                  |
|   | Response Bl   | lock   |   |   |   |   |   |                                 |                                  |
|   |   | o i o  | Н   | R   | *   | *   | *   | [CR]                            |                                  |
| 2   |   | Unit No.   |   | nmand<br>ode  | Status  | Chec  | ck sum  |                                 |                                  |
| 18  | Test transm   |  |   |   |   |   |   |                                 |                                  |
|   | Command E<br># (  | Block  | Т   | s   | *   | *   | *   | *                               | [CR]                             |
|   |   | Unit No.   | Com   | nmand<br>ode  | Te  |   |   | ck sum                          | 10                               |
|   | Response B  | lock   |   |   |   |   |   |                                 |                                  |
|   | 1 20 30 2   |  | s   | *   | *   | *   | *   | *                               | [CR]                             |
| #   | 0:0   | 0   T  |   | 1   | 1 1   | - /   | -   | 1                               |                                  |
| #   | Unit No   | p. Cor   | mmand<br>code   |   | iext  | Error<br>status   |   | k sum                           | ¢.                               |
| 3   |   | p. Cor   | mmand   | Т   | ext   | Error   |   | k sum                           | •                                |
| Code  | Unit No   | p. Cor   | mmand   | Т   |   | Error   |   | k sum                           |                                  |
| Code  | Unit No<br>Error status<br>No troubles  | D. Cor   | mmand<br>code   | T   | ext   | Error   |   | k sum                           |                                  |
| Code<br>0   | Unit No   | b. Cor<br>details  | mmand<br>code   |   | ext   | Error   |   | k sum                           |                                  |
| Code<br>0   | Unit No<br>Error status<br>No troubles<br>Life of E <sup>2</sup> RC   | o. Cor<br>details<br>DM (canno<br>shop or SI   | mmand<br>code<br>it write in)<br>MC Corp  |   | ext   | Error   |   | k sum                           |                                  |
| Code<br>0<br>1<br>2   | Unit No<br>Error status<br>No troubles<br>Life of E <sup>2</sup> RC<br>Consult the<br>Parity error<br>Reset mem   | D. Cor<br>details<br>DM (canno<br>shop or SI<br>of E <sup>2</sup> ROM<br>ory. Re-inp   | mmand<br>code<br>t write in)<br>MC Corp<br>I:<br>put all the  | Mea<br>):<br>oration.<br>e data si  | ning nce these  | Error<br>status   | ased aft  | er reset.                       |                                  |
| Code<br>0<br>1<br>2   | Unit No<br>Error status<br>No troubles<br>Life of E <sup>2</sup> RC<br>Consult the<br>Parity error<br>Reset memory<br>Note: Text is<br>Troub<br>data of   | DM (canno<br>shop or SI<br>of E <sup>2</sup> ROM<br>ory. Re-ing<br>s up to 10<br>les can be<br>of 1 byte.  | mmand<br>code<br>of write in)<br>MC Corp<br>I:<br>put all the<br>byte. Err  | Mea ): oration. e data si ror statu   | ning<br>nce these<br>is indicate  | Error<br>status   | ased aft  | er reset.                       | er side.                         |
| Code<br>0<br>1<br>2   | Unit No<br>Error status<br>No troubles<br>Life of E <sup>2</sup> RC<br>Consult the<br>Parity error<br>Reset memory<br>Note: Text is<br>Troub<br>data of<br>Command e  | DM (canno<br>shop or SI<br>of E <sup>2</sup> ROM<br>ory. Re-inj<br>s up to 10<br>les can be<br>of 1 byte.  | mmand<br>code<br>of write in)<br>MC Corp<br>I:<br>put all the<br>byte. Err  | Mea ): oration. e data si ror statu   | ning<br>nce these<br>is indicate  | Error<br>status   | ased aft  | er reset.                       | er side.                         |
| Code<br>0<br>1<br>2   | Unit No<br>Error status<br>No troubles<br>Life of E <sup>2</sup> RC<br>Consult the<br>Parity error<br>Reset mem<br>Note: Text is<br>Troub<br>data o<br>Command e<br>Response Bi   | DM (canno<br>shop or SI<br>of E <sup>2</sup> ROM<br>ory. Re-inp<br>s up to 10<br>les can be<br>of 1 byte.  | mmand<br>code<br>it write in)<br><u>MC Corp</u><br>I:<br><u>put all the</u><br>byte. Err<br>e checked   | Mea<br>):<br>oration.<br>e data sii<br>ror statu<br>i at turn   | nce these<br>is indicate  | e are era   | ased aft<br>ole on th<br>er. Error                                | er reset.<br>e counte           | er side.                         |
| Code<br>0<br>1<br>2   | Unit No<br>Error status<br>No troubles<br>Life of E <sup>2</sup> RC<br>Consult the<br>Parity error<br>Reset memory<br>Note: Text is<br>Troub<br>data of<br>Command e<br>Response Bi<br># (  | DM (canno<br>shop or SI<br>of E <sup>2</sup> ROM<br>ory. Re-ing<br>s up to 10<br>les can be<br>of 1 byte.<br>error<br>lock   | mmand<br>code<br>it write in)<br>MC Corp<br>I:<br>put all the<br>byte. Err<br>e checked   | ):<br>oration.<br>e data sin<br>ror statu<br>d at turn  | ning<br>nce these<br>is indicate<br>ing ON th   | e are era   | ased aft<br>le on th<br>er. Error                                 | er reset.                       | er side.                         |
| Code<br>0<br>1<br>2<br>®  | Unit No<br>Error status<br>No troubles<br>Life of E <sup>2</sup> RC<br>Consult the<br>Parity error n<br>Reset memi<br>Note: Text is<br>Troub<br>data o<br>Command e<br>Response B<br># ()<br>When there   | DM (canno<br>shop or SI<br>of E <sup>2</sup> ROM<br>ory. Re-inj<br>of E <sup>2</sup> ROM<br>les can be<br>of 1 byte.<br>error<br>lock<br>0 0<br>Unit No.   | t write in)<br>MC Corp<br>byte. Err<br>byte. Err<br>corr<br>cr<br>r in the c  | Mea ): oration. e data si ror statu a at turn i E mmand ode command   | nce these<br>ing ON the<br>Error<br>code  | e are era<br>es troub<br>he powe<br>Chec                                      | ased aft<br>ble on th<br>er. Error<br>k sum<br>been se            | er reset.<br>e counte<br>status | er side.<br>is a tex<br>response |
| Code<br>0<br>1<br>2<br>®  | Unit No<br>Error status<br>No troubles<br>Life of E <sup>2</sup> RC<br>Consult the<br>Parity error<br>Reset memu<br>Note: Text is<br>Troub<br>data of<br>Command e<br>Response Bi<br># ()<br># ()<br>When there<br>block above<br>2 byte.               | DM (canno<br>shop or SI<br>of E <sup>2</sup> ROM<br>ory. Re-inj<br>of E <sup>2</sup> ROM<br>les can be<br>of 1 byte.<br>error<br>lock<br>0 0<br>Unit No.   | t write in)<br>MC Corp<br>byte. Err<br>byte. Err<br>corr<br>cr<br>r in the c  | Mea ): oration. e data si ror statu a at turn i E mmand ode command   | nce these<br>is indicate<br>ing ON the<br>Error<br>code<br>d block the<br>imputer s   | e are era<br>es troub<br>he powe<br>Chec                                      | ased aft<br>ble on th<br>er. Error<br>k sum<br>been se            | er reset.<br>e counte<br>status | er side.<br>is a tex<br>response |
| Code<br>0<br>1<br>2<br>®  | Unit No<br>Error status<br>No troubles<br>Life of E <sup>2</sup> RC<br>Consult the<br>Parity error<br>Reset memory<br>Note: Text is<br>Troub<br>data of<br>Command e<br>Response Bi<br># ()<br>When there<br>block above                                | DM (canno<br>shop or SI<br>of E <sup>2</sup> ROM<br>ory. Re-inj<br>of E <sup>2</sup> ROM<br>les can be<br>of 1 byte.<br>error<br>lock<br>0 0<br>Unit No.<br>is an error<br>is sent ba              | mmand<br>code<br>it write in)<br><u>MC Corp</u><br>I:<br>byte. Err<br>byte. Err<br>byte. Err<br>c checked   | Mea ): oration. ): e data si ror statu d at turn i E mmand ode command e host co  | nce these<br>in ing<br>nce these<br>is indicate<br>ing ON the<br>Error<br>code<br>d block the<br>imputer s                                  | e are era<br>es troub<br>he powe<br>Chec<br>nat has<br>ide. Erro              | ased aft<br>ble on th<br>er. Error<br>k sum<br>been se            | er reset.<br>e counte<br>status | er side.<br>is a tex<br>response |
| Code<br>0<br>1<br>2<br>®  | Unit No<br>Error status<br>No troubles<br>Life of E <sup>2</sup> RC<br>Consult the<br>Parity error<br>Reset memu<br>Note: Text is<br>Troub<br>data of<br>Command e<br>Response Bi<br># ()<br># ()<br>When there<br>block above<br>2 byte.               | DM (canno<br>shop or SI<br>of E <sup>2</sup> ROM<br>ory. Re-inj<br>of E <sup>2</sup> ROM<br>les can be<br>of 1 byte.<br>error<br>lock<br>0 0<br>Unit No.   | mmand<br>code<br>it write in)<br><u>MC Corp</u><br>I:<br>byte. Err<br>byte. Err<br>byte. Err<br>c checked   | Mea ): oration. ): e data si ror statu d at turn i E mmand ode command e host co  | nce these<br>in ing<br>nce these<br>is indicate<br>ing ON the<br>Error<br>code<br>d block the<br>imputer s                                  | e are era<br>es troub<br>he powe<br>Chec<br>nat has<br>ide. Erro              | ased aft<br>ble on th<br>er. Error<br>k sum<br>been se            | er reset.<br>e counte<br>status | er side.<br>is a tex<br>response |
| Code<br>0<br>1<br>2<br>®  | Unit No<br>Error status<br>No troubles<br>Life of E <sup>2</sup> RC<br>Consult the<br>Parity error n<br>Reset memi<br>Note: Text is<br>Troub<br>data of<br>Command e<br>Response B<br># ()<br>When there<br>block above<br>2 byte.                      | DM (canno<br>shop or SI<br>of E <sup>2</sup> ROM<br>ory. Re-inj<br>of E <sup>2</sup> ROM<br>les can be<br>of 1 byte.<br>error<br>lock<br>0 0<br>Unit No.<br>is an error<br>is sent ba              | t write in)<br>MC Corp<br>I:<br>put all the<br>byte. Err<br>c checked<br>E<br>Com<br>c r in the c<br>cck to the                                       | Mea ): oration. ): oration. (): oration. (): oration. (): (): oration. (): (): (): (): (): (): (): (): (): ():  | nce these<br>is indicate<br>ing ON the<br>Error<br>code<br>d block the<br>imputer s<br>Meaning<br>ount mo                                   | e are era<br>es troub<br>he powe<br>Chec<br>nat has<br>ide. Erro<br>ng        | ased aft<br>ble on th<br>er. Error<br>k sum<br>been se            | er reset.<br>e counte<br>status | er side.<br>is a tex<br>response |
| Code<br>0<br>1<br>2<br>®<br>Erro  | Unit No<br>Error status<br>No troubles<br>Life of E <sup>2</sup> RC<br>Consult the<br>Parity error<br>Reset memm<br>Note: Text is<br>Troub<br>data of<br>Command e<br>Response Bi<br># ()<br># ()<br>When there<br>block above<br>2 byte.<br>or Code    | DM (canno<br>shop or SI<br>of E <sup>2</sup> ROM<br>ory. Re-ing<br>s up to 10<br>les can be<br>of 1 byte.<br>error<br>lock<br>0 0 0<br>Unit No.<br>is an error<br>is sent ba                       | t write in)<br>MC Corp<br>byte. Err<br>byte. Err<br>c checked   | Mea<br>):<br>oration.<br>):<br>oration.<br>):<br>oration.<br>):<br>oration.<br>()<br>e data sin<br>ror statu<br>d at turn<br>d at turn | nce these<br>in ing<br>nce these<br>is indicate<br>ing ON the<br>Error<br>code<br>d block the<br>imputer s<br>Meanin<br>ount mo<br>etting m | e are era<br>es troub<br>he powe<br>Chec<br>nat has<br>ide. Erro<br>ng<br>ode | ased aft<br>ble on th<br>er. Error<br>k sum<br>been se<br>or code | er reset.<br>e counte<br>status | er side.<br>is a tex<br>response |
| Code<br>0<br>1<br>2<br>(9)<br>(9)<br>(9)<br>(1)<br>(1)<br>(1)<br>(1)<br>(1)<br>(1)<br>(1)<br>(1)<br>(1)<br>(1 | Unit No<br>Error status<br>No troubles<br>Life of E <sup>2</sup> RC<br>Consult the<br>Parity error n<br>Reset memi<br>Note: Text is<br>Troub<br>data of<br>Command e<br>Response B<br># ()<br>When there<br>block above<br>2 byte.<br>or Code<br>1<br>2 | DM (canno<br>shop or SI<br>of E <sup>2</sup> ROM<br>ory. Re-inp<br>of E <sup>2</sup> ROM<br>les can be<br>of 1 byte.<br>error<br>lock<br>0 0<br>Unit No.<br>is an error<br>is sent ba<br>Not exect | t write in)<br>MC Corp<br>I:<br>put all the<br>byte. Err<br>c checked<br>E<br>checked<br>r in the c<br>cck to the<br>cuted d<br>cuted d<br>ie differs | Mea<br>):<br>oration.<br>):<br>oration.<br>i or statu<br>d at turn<br>d at turn<br>d at turn<br>d at turn<br>d at turn<br>d at turn<br>u to c<br>u to c<br>u to s<br>s from   | nce these<br>is indicate<br>ing ON the<br>Error<br>code<br>d block the<br>mputer s<br>Meanin<br>ount mo<br>etting m<br>comman               | e are era<br>es troub<br>he powe<br>Chec<br>nat has<br>ide. Erro<br>ng<br>ode | ased aft<br>ble on th<br>er. Error<br>k sum<br>been se<br>or code | er reset.<br>e counte<br>status | er side.<br>is a tex<br>response |

 0
 5
 Not executed due to cylinder stop output OFF

 0
 6
 (Unused)

 0
 7
 (Unused)

 0
 8
 (Unused)

 0
 9
 (Unused)

## 9. BCD OUTPUT

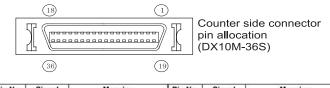
### CEU5\*B-\* type only has BCD output function.

- (1) BCD output connector : Half pitch D-sub connector
- (2) Applicable connector
   : DX30AM-36P (plug: made by Hirose Denki)
   DX30M-36-CV (cover: made by Hirose Denki) or commercial cable with connector on the market can be used. if it is compatible as above.
  - Note: When connectors (plug and cover) and cables (separately ordered) with the above mode number are wired, a crimping tool is necessary.
  - In addition, as applicable connectors and cables are available as ASS'Y, please contact MISUMI Corporation directly.

SHPT-H-36-L(length): One side of cable is loosened.

SHPT-HH-36-L(length): BCD connectors (male) are mounted on both sides of cable.

## (3) Pin allocation and output signals in detail



| Pin No. | Signal     | Meaning            | Pin No. | Signal | Meaning                       |
|---------|------------|--------------------|---------|--------|-------------------------------|
| 1       | D0         | Digit of 10-2 Bit0 | 19      | D12    | Digit of 10 <sup>1</sup> Bit0 |
| 2       | D1         | Digit of 10-2 Bit1 | 20      | D13    | Digit of 10 <sup>1</sup> Bit1 |
| 3       | D2         | Digit of 10-2 Bit2 | 21      | D14    | Digit of 10 <sup>1</sup> Bit2 |
| 4       | D3         | Digit of 10-2 Bit3 | 22      | D15    | Digit of 10 <sup>1</sup> Bit3 |
| 5       | D4         | Digit of 10-1 Bit0 | 23      | D16    | Digit of 10 <sup>2</sup> Bit0 |
| 6       | D5         | Digit of 10-1 Bit1 | 24      | D17    | Digit of 10 <sup>2</sup> Bit1 |
| 7       | D6         | Digit of 10-1 Bit2 | 25      | D18    | Digit of 10 <sup>2</sup> Bit2 |
| 8       | D7         | Digit of 10-1 Bit3 | 26      | D19    | Digit of 10 <sup>2</sup> Bit3 |
| 9       | D8         | Digit of 10° Bit0  | 27      | D20    | Digit of 10 <sup>3</sup> Bit0 |
| 10      | D9         | Digit of 10° Bit1  | 28      | D21    | Digit of 10 <sup>3</sup> Bit1 |
| 11      | D10        | Digit of 10° Bit2  | 29      | D22    | Digit of 10 <sup>3</sup> Bit2 |
| 12      | D11        | Digit of 10° Bit3  | 30      | D23    | Digit of 10 <sup>3</sup> Bit3 |
| 13      | (+/-)      | Sign               | 31      | N.C.   | Unused                        |
| 14      | DATA VALID | Reading OK signal  | 32      | N.C.   | Unused                        |
| 15      | N.C.       | Unused             | 33      | N.C.   | Unused                        |
| 16      | COM        | Signal ground      | 34      | COM    | Signal ground                 |
| 17      | N.C.       | Unused             | 35      | N.C.   | Unused                        |
| 18      | COM        | Signal ground      | 36      | COM    | Signal ground                 |

The above output is displayed in the digit of  $10^{-2}$  to  $10^{3}$  when the counter is connected to SMC CEP1 series (decimal point setting is \*\*\*. \*\*). When it is connected to CE1 series (point setting is \*\*\*\*\*.\*), output is displayed in the digit of  $10^{-1}$  to  $10^{4}$  and the first place of decimal point is displayed in pin no., 1 to 4 (signal D0 to D3).

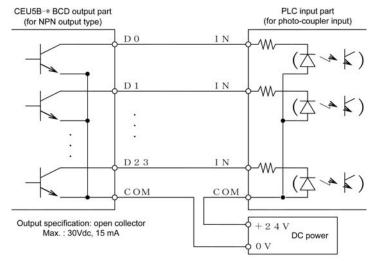
BCD output sending out is the same as a value shown in LCD. That is, output includes pre-scale and offset conditions ("FFFFFF" is output for counter IC overflow).

Polarity symbols (+/-) of Pin number 13 are assigned as shown below.

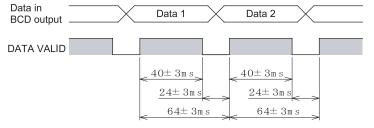
Low level (0): +/ High level (1): -

(4) Wiring example for BCD output part

The following shows a wiring example for NPN output type. For PNP output type, refer to the wiring shown in "6-4. Wiring of output part."







When readout enable signal is High (when output transistor is OFF), data will be valid. BCD output is continuously transmitted in the timing as shown above.

## 10. WHEN THE COUNTER DOES NOT OPERATE NORMALLY

### 10-1. Troubleshooting

| Failure                        | Cause  | Countermeasure  | Chapter<br>reference |
|--------------------------------|--|---|----------------------|
| Does not count                 | Is the wiring of encoder input correct?  | Refer to "Wiring" and correct the<br>wiring.  | 6                    |
|                                | Is an encoder output signal<br>matched with the counter input<br>type?   | Change the setting of A/B<br>quadrature input and individual<br>pulse input according to the<br>encoder output signals.       | 4 & 7-2              |
|                                | Is the counter in count mode?  | Press [MODE] key to switch the<br>current mode to count mode.   | 7-1                  |
|                                | Is HOLD input OFF?   | Turn OFF HOLD input. Indication<br>does not change while HOLD input<br>is ON.   | 3-(8)                |
|                                | Are the power, voltage and current<br>consumption of the encoder within<br>the specification range of the power<br>used? | Use a power suitable for the encoder specifications.  | 4                    |
| Miscounting                    | Is the pre-scale setting proper?   | Set pre-scale according to the encoder type and measured object.  | 7-1 &<br>7-2-③       |
|                                | Does the frequency of encoder<br>output signals exceed the counting<br>speed?  | Reduce the speed and lower the<br>frequency of encoder output<br>signals.   | 4                    |
|                                | Is there a source of noise nearby?   | Keep encoder signal wires and<br>power wires (such as motor) away<br>from each other at wiring.                               | 6-6                  |
| Preset output is not sent out. | Is the wiring of preset output correct?  | Refer to "Wiring" and correct the wiring.   | 6-4                  |
|                                | Are the values in preset setting proper?   | Set proper setting values, allowance and output form.   | 7-3-6                |
|                                | Is the output type setting correct?  | Check the output type and select a proper type from normal output and binary output types.                                    | 3 &<br>7-2-3         |
|                                | Is the +/-sign of the preset values proper?  | Count may be minus depending on<br>the encoder proceeding direction.<br>In such a case, set preset values<br>with minus sign. | 7-2-@                |

| Failure        | Cause                                 | Countermeasure                        | Chapter reference |
|----------------|---------------------------------------|---------------------------------------|-------------------|
| Cylinder stop  | Is the wiring of cylinder stop output | Refer to "Wiring" and correct the     | 6-4               |
| output is not  | correct?                              | wiring.                               |                   |
| sent out.      | Is the set time for output proper?    | Set proper time taking timing on the  | 7-2-3             |
|                |                                       | reading side into consideration.      |                   |
|                | Does the encoder detect the           | Reduce the vibration or use           | 4                 |
|                | vibration of the equipment and keep   | encoder with lower resolution.        |                   |
|                | sending signals even when the         |                                       |                   |
|                | actuating part is stopped?            |                                       |                   |
| Control signal | Is the wiring of control signal input | Refer to "Wiring" and correct the     | 6-3               |
| input does not | correct?                              | wiring.                               |                   |
| become active. | Is each signal input in a proper time | Reset input requires 10 ms or         | 6-3               |
| [RESET]        | duration?                             | longer for pulse input. Hold signals  |                   |
| [HOLD]         |                                       | for other inputs.                     |                   |
| [BANK]         | Is the counter in count mode?         | Press [MODE] key to switch the        | 7-1-2             |
|                |                                       | mode to count mode.                   |                   |
| RS-232C        | Is the wiring of RS-232C input/       | Refer to "Wiring" and correct the     | 6-5               |
| communication  | output correct?                       | wiring. Some devices do not           |                   |
| cannot be      |                                       | operate with only three signal wires. |                   |
| done.          | Is the communication speed            | Set the communication speed to        | 7-2-3             |
|                | proper?                               | have the same speed for the           |                   |
|                |                                       | counter and host computer             |                   |
|                | Is the transmitted data matched?      | Transmit data matched with the        | 8-1               |
|                |                                       | communication command.                |                   |
|                | Are the unit numbers specified        | Match the unit numbers of the         | 7-2-3             |
|                | matched between the sending side      | counter and transmitted data.         |                   |
|                | and receiving side?                   |                                       |                   |
|                | Are the command and mode              | Some commands are only active in      | 8-2               |
|                | matched?                              | count mode and others are only        |                   |
|                |                                       | active in setting mode. Switch to a   |                   |
|                |                                       | proper mode for the command.          |                   |

#### 10-2. Counter error indication

CEU5 checks troubles at turning ON the power. If an error occurs, take measures below.

| Error indication | Meaning   | Measures  |  |
|------------------|---|---|--|
| Rümerr           | Trouble occurred at reading a   | • Shut off the power and then turn it on again.   |  |
|                  | program from ROM.   | <ul> <li>If normal operation cannot be resumed, consult<br/>the shop or SMC Corporation.</li> </ul>   |  |
| 88mErr           | Trouble occurred at testing RAM operation.  | <ul> <li>Shut off the power and then turn it on again.</li> <li>If normal operation cannot be resumed, consult<br/>the shop or SMC Corporation.</li> </ul>  |  |
| 828rr            | Check sum trouble with E <sup>2</sup> ROM storing the set values.   | <ul> <li>Press any key to delete the memory and return<br/>to normal state.</li> <li>Since the set values in the items in which an<br/>error was detected were deleted, make sure the<br/>settings and set values again.</li> </ul> |  |
| EZFUL            | Alarm indication for the expired<br>life of $E^2$ ROM. This is indicated<br>when storing in $E^2$ ROM<br>reached about 800,000 times. | <ul> <li>Press any key to return to normal operation.</li> <li>The same indication appears after turning on<br/>the power next time.</li> <li>Since replacement is required, consult the shop<br/>or SMC Corporation.</li> </ul>    |  |

## 11. EUROPEAN CONTACT LIST

## 11.1 SMC Corporation

| Country        | Telephone         |  |
|----------------|-------------------|--|
| Austria        | (43) 2262-62 280  |  |
| Belgium        | (32) 3-355 1464   |  |
| Czech Republic | (420) 5-414 24611 |  |
| Denmark        | (45) 70 25 29 00  |  |
| Finland        | (358) 9-859 580   |  |
| France         | (33) 1-64 76 1000 |  |
| Germany        | (49) 6103 4020    |  |
| Greece         | (30) 1- 342 6076  |  |
| Hungary        | (36) 23 511 390   |  |
| Ireland        | (353) 1-403 9000  |  |
|                |                   |  |

| Country        | Telephone          |
|----------------|--------------------|
| Italy          | (39) 02-92711      |
| Netherlands    | (31) 20-531 8888   |
| Norway         | (47) 67 12 90 20   |
| Poland         | (48) 22-548 50 85  |
| Portugal       | (351) 22 610 89 22 |
| Spain          | (34) 945-18 4100   |
| Sweden         | (46) 8 603 12 00   |
| Switzerland    | (41) 52-396 3131   |
| Turkey         | (90) 212 221 1512  |
| United Kingdom | (44) 1908-56 3888  |

## 11.2 Websites

SMC Corporation SMC Europe www.smcworld.com www.smceu.com