

# MUTHAYAMMAL ENGINEERING COLLEGE

#### (An Autonomous Institution)

(Approved by AICTE, New Delhi, Accredited by NAAC & Affiliated to Anna University) Rasipuram - 637 408, Namakkal Dist., Tamil Nadu.

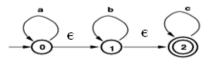
## Department of Computer Science and Engineering Question Bank - Academic Year (2021-22)

Course Code & Course Name	: 19CSC17 & THEORY OF COMPUTATION
Name of the Faculty	: M.Ganthimathi, ASP/cse, M.Azhagesan AP/cse
Year/Sem/Sec	: III / V / A&B

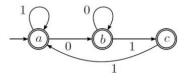
## **UNIT I - FINITE AUTOMATA**

## PART - A

- 1. Define finite automata. What are the two types of FA.
- 2. Write the difference between the + closure and \* closure
- 3. Define DFA.
- 4. Write the notations of NFA.
- 5. Write the Difference between DFA and NFA.
- 6. What are the applications of Finite automata?
- 7. Draw the DFA that accept over the alphabet 0,1 with 011 as a substring
- 8. Draw the NFA that accept over the alphabet 0,1 with 011 as a substring
- 9. Define Transition table & Transition diagram for the string end with 11 over  $\sum = (0,1)$
- 10. Define NFA-  $\varepsilon$ .and Define  $\varepsilon$  closure.
- 11. Compute the  $\epsilon$ -closure of each state



- 12. Define the language of NFA.
- 13. Process the string for  $\delta(a,0111)$  and  $\overline{\delta}(a,1010)$



- 14. Define extended transition function of DFA
- 15. Draw the transition diagram for an identifier
- 16. Design DFA to accept strings over  $\sum = (0,1)$  with two consecutive 0's.
- 17. Construct NFA- $\epsilon$  for  $1^*(01)^*$
- 18. Define M for the given automata

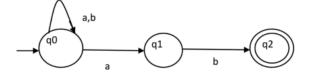
0,1 0

- 19. Differentiate NFA and NFA-  $\varepsilon$ . (CO1,K1)
- 20. Define M for the given automata

δ	а	b
→p	{p}	{p,q}
q	{r}	{r}
*r	-	-

#### PART - B

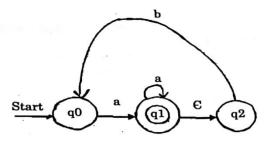
1. (i) Define NFA and convert the following NFA to DFA .(8)



- (ii) Prove that a language L is accepted by some DFA if L is accepted by some NFA.(8)
- 2. (i) Design DFA to accept language L={w/w has even number of 0's and even number 1's}.(8)
  (ii) Check whether the string 110101, 10100 is accepted by the constructed DFA. (8)
- 3. (i) Construct NFA- $\epsilon$  that accepts all strings on {0,1} containing the substring 101.and convert it into NFA without  $\epsilon$ . (8)

(ii) If L is accepted by an NFA with  $\varepsilon$ -transition then show that L is accepted by an NFA without  $\varepsilon$ -transition.(8)

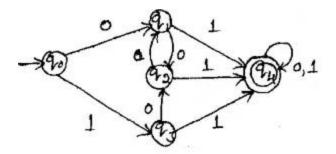
- 4. Construct NFA- $\epsilon$  for (a/b)\*abb and convert it into DFA.(16)
- 5. Prove that a language L is accepted by some  $\varepsilon$ -NFA if and only if L is accepted by some DFA.(16)
- 6. Convert given NFA- $\epsilon$  into DFA..(16)



7. Construct a DFA equivalent to the following NFA.(16)

δ	а	b
→p	{p}	${p,q}$
q	{r}	{r}
*r	-	-

8. Minimize the following DFA.(16)



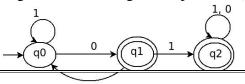
#### **UNIT II - REGULAR LANGUAGES**

#### PART - A

- 1. List the types of language
- 2. List out the recognizer of each language
- 3. Compare Finite automata and Push down automata
- 4. Write the Grammar rules for Regular language and Context free grammar
- 5. List the Chomsky hierarchy of languages
- 6. Write about type0 and type3 language
- 7. Write the rule for type 2 language
- 8. Define Regular expression
- 9. Define Regular language
- 10. Obtain a Regular expression to accept the strings of 0's and1's ending in 00
- 11. Obtain Regular expression such that L(r) = {w/w having no two consecutive 0 over  $\sum = (0,1)$ }
- 12. Construct NFA for RE R=(a/b)\*abb
- 13. Define R<sub>ij</sub> recursively
- 14. List out the applications of RE
- 15. State and Define pumping lemma for Regular Set
- 16. Prove L(r) = {w/w having equal number of 0 and 1 over  $\sum = (0,1)$ } is not regular
- 17. What are the closure properties of regular expression
- 18. Construct NFA for RE R=0\*0+1
- 19. If L1=(a+b)\*a and l2=b(a+b)\*b then  $L1 \cap L2 = ?$
- 20. Let h(0)=bab, h(1)=ca\*c. then h(010)=?

#### PART - B

- 1. Let R be Regular expression then there exists a Finite Automata  $M=(Q, \sum, \delta, q0, F)$  which accepts L<sup>®</sup>.(16)
- 2. Construct NFA For Regular Expression R=(01)\*(10)\*+00\*.(16)
- 3. Let  $M=(Q,\sum, \delta,q0,F)$  be an FA then there exists an equivalent Regular Expression R for the language accepted by the finite automata.(16)
- 4. Convert given DFA to Regular Expression.(16)



- 5. Define pumping Lemma .Prove L(r) =  $\{a^ib^j / i \le j\}$  is not regular..(16)
- 6. Explain in detail about closure properties of regular sets.(16)
- 7. Illustrate the Chomsky grammar classification with necessary example..(16)

#### **UNIT III - CONTEXT FREE GRAMMARS**

#### PART - A

- 1. Define Grammar
- 2. List out the types of grammar
- 3. Define Context Free Grammars with example
- 4. Define derivation with example and list out types of derivation
- 5. Define Left most derivation and Right most derivation with example.
- 6. Define derivation tree or parse tree with example
- 7. Derive a string aababa for the following context free grammar  $S \rightarrow aSX / b$ ,  $X \rightarrow Xb / a$
- 8. What is L(G) ?.Find L(G) for G=({S}, {0,1}, {S->0S1, S-> $\epsilon$ },S)
- 9. What is a ambiguous grammar? Give Example.
- 10. Show that E->E+E | E\*E | (E) | id is ambiguous grammar for the string id+id\*id
- 11. List out the steps to convert CFG to CNF.
- 12. What do you mean by null production and unit production? Give an example.
- 13. What are the two normal forms of CFG? Define CNF
- 14. What is meant by GNF give example.
- 15. Show that id+id\*id can be generated by two distinct leftmost derivation in the grammar

 $E \rightarrow E + E | E^*E | (E) | id$ .

- 16. Construct the CFG for generating the language L= $\{a^n b^n/n \ge 1\}$ .
- 17. What do you mean by Useless symbol? Give the steps to eliminate useless symbol with example
- 18. Find CFG with no useless symbols equivalent to :  $S \rightarrow AB \mid CA, B \rightarrow BC \mid AB, A \rightarrow a, C \rightarrow aB \mid b$ .
- 19. Construct CFG without  $\in$  production from : S  $\rightarrow$ a | Ab | aBa , A  $\rightarrow$ b |  $\in$  , B  $\rightarrow$ b | A.
- 20. Let G be the grammar S->aSbS / bSaS / C obtain left most derivation tree for the string aababb

#### PART-B

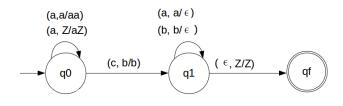
- 1. (i) Construct a CFG to generate even and odd set of palindromes over alphabet (a,b).(8) (ii) Generate CFG for the language L={ $0^{i}1^{j}0^{k} / j > i+k$ }.(8)
- 2. (i) Obtain the CN F equivalent to the grammar S→bA/aB, A→bAA/aS/a, B→aBB/bS/b.(8)
  (ii) Eliminate unit production of the grammar S→A / bb, A→B /b, B→S/a.(8)
- 3. Construct a GNF grammar for the following  $S \rightarrow AA / a$ ,  $A \rightarrow SS / b$ .(16)
- 4. Explain about parse tree.For the grammar S->aB/bA, A->a/aS/bAA, B->b/bS/aBB for the string aaabbabbba, (i) Find left most derivation. (ii) Right most derivation (iii) construct Parse tree (iv) Check ambiguity for the string abb.(16)

5.Let G=(V,T,P,S) be a CFG. Show that if  $S=\alpha$ , then there is a derivation tree in a grammar G with yield  $\alpha$ .(16)

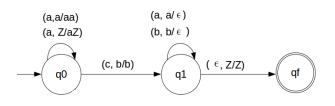
#### UNIT IV PUSHDOWN AUTOMATA

#### PART-A

- 1. Define the formal definition of PDA.
- 2. What is the language accepted by the Pushdown automata?
- 3. Define instantaneous description of Pushdown automata.
- 4. Define the Move of a PDA
- 5. Define the acceptance of a PDA by empty stack.
- 6. Write the steps to convert PDA to CFG.
- 7. Write the steps to convert CFG to PDA.
- 8. State pumping lemma for CFL.
- 9. State the closure properties of CFL
- 10. What is M=? for given PDA



11. Draw transition table for given PDA



- 12. What is the purpose of pumping lemma?
- 13. Show that  $L=\{a^p/p \text{ is prime }\}$  is not Context Free
- 14. Is it true that deterministic push down automata and non deterministic push down automata are equivalent in the sense of language of acceptances? Justify your answer.
- 15. What is additional feature PDA has when compared with NFA.
- 16. What are the different ways in which a PDA accepts the language?
- 17. Convert the following CFG to PDA Sa AA, A aSbS|a.
- 18. Compare Deterministic and Non deterministic PDA.
- 19. Design a PDA for acceptation a language {  $L=a^nb^n |n>=1$  }.
- 20. What are the components of PDA?

#### PART-B

- 1. Construct a PDA which accepts the language  $L=\{a^{2n}b^n | n \ge 1\}$ .(16)
- Examine and construct a CFG G which accepts N(M), where M=({q0, q1}, {a,b}, {z0,z}, d,q0,z0,F) and where dis given by δ(q0,b,z0)={(q0,zz0)} δ (q0, e,z0)={(q0, e)} δ (q0,b,z)={(q0,zz)} δ (q0,a,z)={(q1,z)} δ (q1,b,z)={(q1, e).(16)
- 3. Convert the grammar S ->0S1|A,A ->1A0|S| $\epsilon$  into PDA that accepts the same language by the Empty stack .Check whether 0101 belongs to N(M).(16)

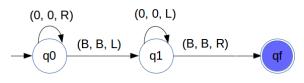
4. Construct a PDA accepting  $\{a^n b^m a^{n/m}, n \ge 1\}$  by empty stack. Also construct the corresponding Context-free grammar accepting the same set.(16)

- 5. State the Pumping Lemma for CFL and Develop the language L={  $a^nb^nc^n | n \ge 1$ }.(16)
- 6. If L is Context free language then prove that there exists PDA M such that L=N(M) .(16)
- 7. Construct PDA for the Language  $a^n b^m c^{n+m}$ .(16)
- 8. Explain in detail about Closure Properties of Context free Languages.(16)

#### **UNIT V - TURING MACHINES**

#### PART-A

- 1. Define formal definition of Turing machine
- 2. Define instantaneous description of a Turing Machine.
- 3. Give the configuration of TM
- 4. Define computable function
- 5. Draw the model of TM and write its feature
- 6. Define M and draw transition table for given TM



- 7. What is the role of checking off symbols in a Turing Machine?
- 8. Design a TM to implement the function f(x) = x+1.

- 9. What are the techniques for TM construction?
- 10. Define multi head Turing machine.
- 11. What is the difference between Turing machine and finite control Turing machine?
- 12. Differentiate TM and PDA
- 13. What is Halting Problem.
- 14. What are the special features of TM?
- 15. Define multi tape Turing Machine.
- 16. Draw Turing machine for 010 as a substring over the alphabet 0 and 1.
- 17. Draw the Turing machine for f(x) = 0, where x is an integer.
- 18. Define universal TM
- 19. Define Recursive and recursively enumerable languages
- 20. When is a recursive enumerable language said to be recursive
- 21. State when a problem is said to be decidable and give an example of an undecidable problem

#### PART-B

- 1. Design Turing machine for computing f(m,n)=m-n (proper subtraction).(16)
- 2. Design TM to accept the language L= $\{1^n 2^n | n \ge 1\}$ .(16)
- 3. Design a Turing Machine M to implement the function "multiplication" using the subroutine 'copy'.(16)
- 4. i. Demonstrate the working of your TM with an example.(8)ii. Explain how the multiple tracks in a Turing Machine can be used for testing given positive integer is aeven or not..(8)
- 5. Explain halting problem .Is it solvable or unsolvable problem ?Discuss (16)
- 6. Prove that halting problem id decidable.(16)
- 7. Explain the properties of recursive Language.(16)
- 8. Show Lu is recursively enumerable but not recursive.(16)

**Course Faculty** 

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