

Weighted k-Server Bounds via Combinatorial Dichotomies

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The k-Server Problem

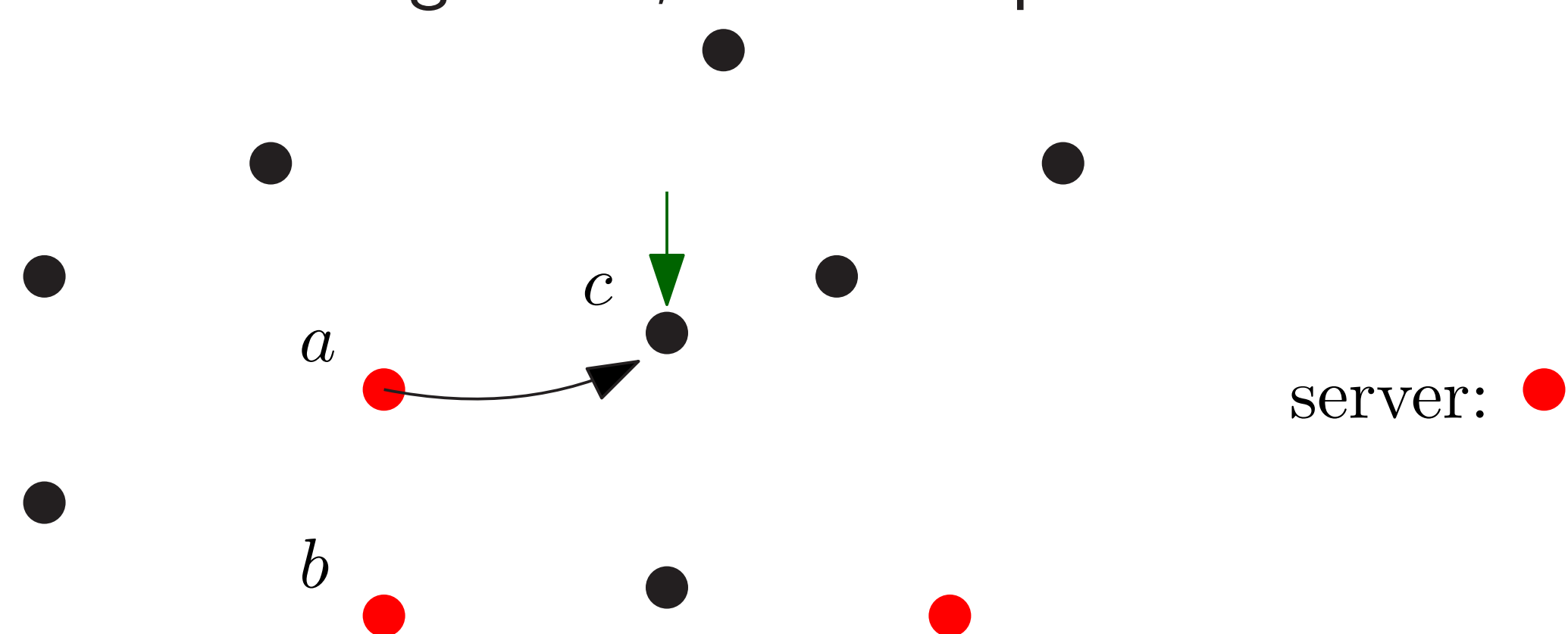
- ▶ Generalization of many online problems

Definition of the problem:

- ▶ Metric Space of n points, k servers.
- ▶ In each time step a point is requested.
- ▶ To serve the request, need to **move** one server there.
- ▶ **Goal:** Minimize total **distance** traveled by the servers.

Example:

- ▶ At time 1, request arrives at point c
- ▶ we serve it by moving the server from the point a , which might be a wrong move, if a is requested at time 2



$$\sigma = (c, ?, ?, ?, ?, \dots)$$

Competitive ratio:

$$R(\sigma) = \frac{\text{ALG}(\sigma)}{\text{OPT}(\sigma)}; \quad \text{Competitive ratio} = \max_{\sigma} (R(\sigma))$$

- ▶ $\text{ALG}(\sigma)$: cost of the online algorithm on σ
- ▶ $\text{OPT}(\sigma)$: cost of the optimal offline solution on σ

Goal: Achieve the smallest possible competitive ratio

Classic k-Server Results

1. For metrics of $n = k + 1$ points, comp. ratio $\geq k$.
Conjecture that k is the right bound [Manasse, McGeoch, Sleator '88]
2. Conjecture true for $k = 2$, $n = k + 1$ [Manasse, McGeoch, Sleator '88]
3. [Fiat, Rabani, Ravid '90]: $O((k!)^3)$ (smart, ad-hoc)
4. [Koutsoupias, Papadimitriou '94]: $(2k - 1)$ (Work Function Algorithm - WFA)

Morally: Arbitrary n is not much harder than $n = k + 1$.

The Weighted k-Server Problem

- ▶ Servers have different weights $w_1 \leq w_2 \leq \dots \leq w_k$
- ▶ Cost of moving server i distance d is $w_i \cdot d$

Focus on uniform metrics (all distances 1)

- ▶ Even this case not well understood

Known Results:

1. For $n = k + 1$, comp. ratio $\geq (k + 1)! - 1$ [Fiat, Ricklin '94]
Conjecture that $(k + 1)! - 1$ is the right bound
2. Conjecture true for $k = 2$, $n = k + 1$. [Chrobak, Sgall 2000]
3. [Fiat, Ricklin '94]: $2^{2^{O(k)}}$ (smart, ad-hoc)

Goal: Show that competitive ratio of WFA is $O((k + 1)!)$

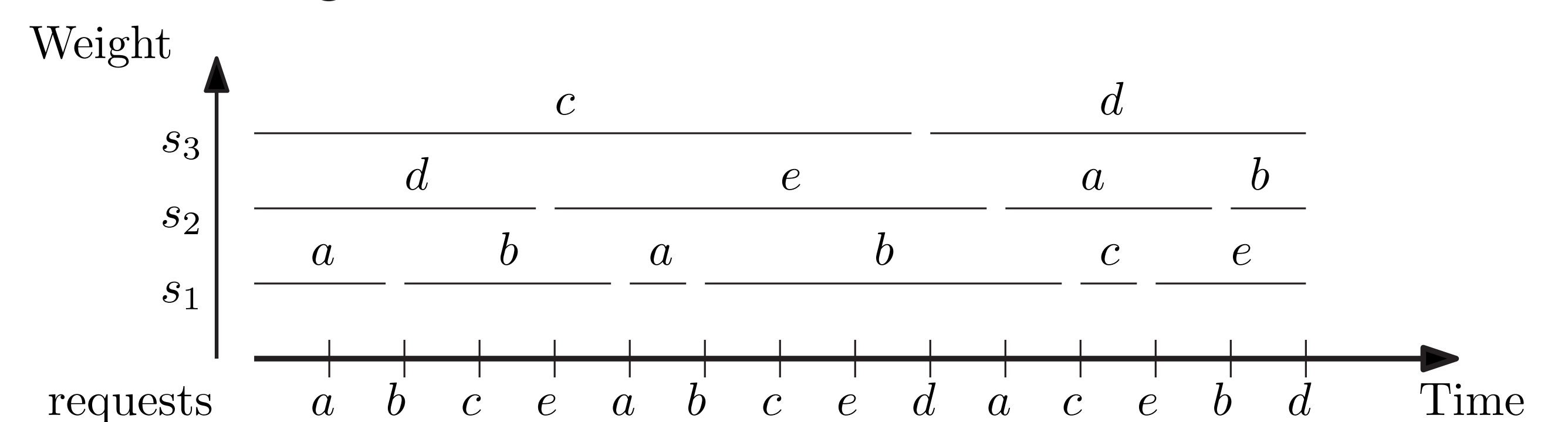
Our Results

1. **Lower Bound $2^{2^{k-4}}$ for deterministic algorithms**
 - ▶ Almost matches the $2^{2^{k+1}}$ upper bound
 - ▶ For metric spaces of $\geq 2^{2^{k-4}}$ points.
2. **Upper Bound $2^{2^{k+O(\log k)}}$ for generalized (WFA)**
3. **For d distinct weights, generalized WFA is $2^{O(d \cdot k^{d+3})}$ -competitive**

Our Approach

Combinatorial View:

Solution to weighted k-server = collection of labeled intervals



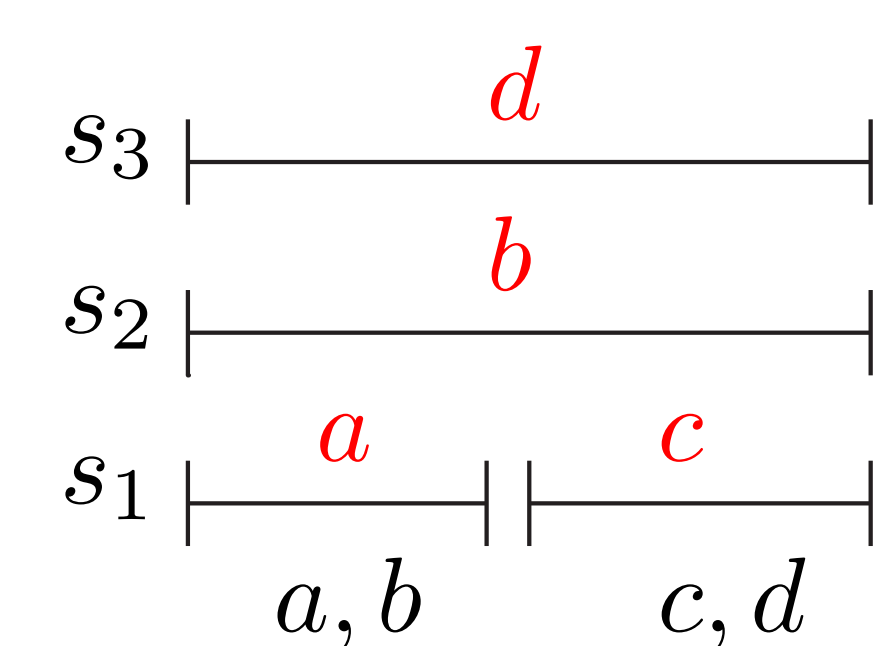
- ▶ Intervals at level i = Moves of i th server.
- ▶ Label of an interval = Location of the server

A solution has two aspects:

1. **Pattern** of the intervals (service pattern)
2. **Label** of each interval

Main Ideas:

- ▶ Most crucial decision: Location of server with weight w_{\max}
- ▶ Focus on service patterns with tree structure
- ▶ Assume we know the optimal service pattern
- ▶ **Problem:** It might have many feasible labelings for the root
⇒ Many "good" locations for server w_{\max}



Combinatorial Problem: Given the optimal service pattern, how many feasible choices exist for the root?

Dichotomy Property: Root has either $\leq f(k)$ feasible choices or n (i.e location of heavy server does not matter)

Goal: Estimate $f(k)$

- ▶ Lower Bound on $f(k)$ ⇒ Lower Bound for weighted k-server
- ▶ Upper Bound on $f(k)$ ⇒ Upper Bound for generalized WFA.

Core Results: $f(k) \geq 2^{2^{k-4}}$, $f(k) \leq 2^{2^{k+O(\log k)}}$

Open Problems

Randomized Algorithms?

- ▶ Best known $2^{2^{k+O(1)}}$, lower bound $\Omega(\log k)$.
- ▶ Natural to guess $2^{O(k)}$ bound

Weighted k-server on other metrics? (line, trees, arbitrary)

- ▶ No $f(k)$ -competitive known for $k > 2$